



UNIVERSITI TUN HUSSEIN ONN MALAYSIA

**FINAL EXAMINATION
SEMESTER I
SESSION 2016/2017**

TERBUKA

COURSE NAME : MICROPROCESSOR AND
MICROCONTROLLER

COURSE CODE : BEC 30403

PROGRAMME CODE : BEJ

EXAMINATION DATE : DECEMBER 2016 / JANUARY 2017

DURATION : 2 HOURS 30 MINUTES

INSTRUCTION : ANSWER ALL QUESTIONS

THIS QUESTION PAPER CONSISTS OF TWENTY FOUR (24) PAGES

- Q1** (a) Explain the advantages of macro compare to subroutine. (3 marks)
- (b) What will happen when PIC16F877A executes the following instructions without selecting BANK1? Explain your answer.

```
MOVLW D'100'
MOVWF TRISA
```

(5 marks)

- (c) Determine the content of Working Register, W and each file register after PIC16F84A executes each line of instruction below? Given the initial values of each register are W = 0x5, 1Ch = 0x11, 1Dh = 0xCA, and 1Eh = 0x55. Show the value for each register after each instruction is executed.

```
Routine1
    MOVLW    0x80
    ADDWF   1Ch
    MOVLW    0x40
    IORWF   1Ch
    MOVF    1Ch, W
    MOVWF   1Dh
    INCF    1Dh
    MOVF    1Dh, W
    RETURN
```

(17 marks)

- Q2** (a) Interrupt is a very useful mechanism for every microcontroller.
- (i) Explain the process of interrupt in PIC16F877A microcontroller. (5 marks)
- (ii) Write a sequence of instructions to initialize the interrupt on RB0. The interrupt must be detected on every rising edge of the signal applying to RB0. (5 marks)
- (iii) Explain why the programmer must clear the interrupt flag bit after every interrupt occurred. (2 marks)
- (b) TMR0 is an 8-bit free run timer of PIC16F877A. Determine the value of OPTION_REG register if the TMR0 is used as a timer mode. Given the clock speed for the microcontroller is 4MHz and prescaler to be used is dividing by 32. (3 marks)
- (c) For the signal shown in **Figure Q2(c)**,
- (i) Determine the value of T , for serial communication with transmission rate of 9600 baud. The system used one start bit, one stop bit and no parity bit. What are the maximum characters that can be sent in one second? (3 marks)

(3 marks)

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- (ii) Name the registers (including their addresses) in PIC16F877A that need to be initialized in order to send the data via RS323 standard. Furthermore, suggest and explain the values in the given registers. Given clock frequency = 8 MHz.
- (7 marks)

Q3 (a) The A/D converter has one 10-bit output, determine the resolution per bit and calculate the equivalent digital value of the output for the input voltage given below (reference voltage, $V_{ref} = 5V$):

- (i) 1 V
- (ii) 1.25 V
- (iii) 3.45 V

(4 marks)

(b) Write a sequence of instructions to initialize the analog to digital (A/D) converter in PIC16F877A for the following specifications:

- The PIC is clocked at 4 MHz
- A/D clock is $F_{osc}/8$
- Analog input is on RA0
- 8-bit conversion (left justified)

(6 marks)

(c) **Figure Q3(c)** shows a temperature control system using PIC16F877A microcontroller. A temperature sensor is used to send the temperature in analog and to provide feedback to the microcontroller. Based on this feedback, the microcontroller controls the heater and the cooler in order to achieve the desired temperature in the plant.

Assume that the desired temperature is between 20°C and 30°C and the value in digital for 20°C is decimal 20 and 30°C is decimal 30.

From the statement above, answer the questions below:

- (i) Sketch the microcontroller circuit for the system and label the input and output port that you want to use in the system if:
- The system used one analog channel
 - The input for the driver is four bits
 - Temperature sensor used is LM35

Your circuit should include:

- Reset circuit
- Clock circuit
- Connection between sensor and PIC
- Connection between PIC and driver

(6 marks)

- (ii) Construct the flowchart for the program based on the diagram in Q3(c)(i).

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- Q4** (a) Describe three advance features found in the Intel 8086 Processor. (3 marks)
- (b) An offset is required to map to physical address location 002C3h.
- (i) Determine the offset value if the corresponding Code Segment register is 002Ah. (3 marks)
- (ii) Illustrate your answer in **Q4(b)(i)** using a diagram. (4 marks)
- (c) Intel 8086 microprocessor has eight types of addressing modes (Immediate, Direct, Register, Register Indirect, Indexed, Register Relative, Based Indexed, and Relative Based Indexed). Based on **Figure Q4(c)**, complete items (1) to (12) in **Table Q4(c)**. Assume all the instructions are executed in sequence from (i) to (iv). (10 marks)
- (d) As a software engineer, you are assigned to do the checking for data corrupted in a system. Assume that there are 4 bytes of hexadecimal data: 25H, 62H, 3FH and 52H. Perform the checksum operation to ensure data integrity in the given system. (5 marks)

- END OF QUESTIONS -

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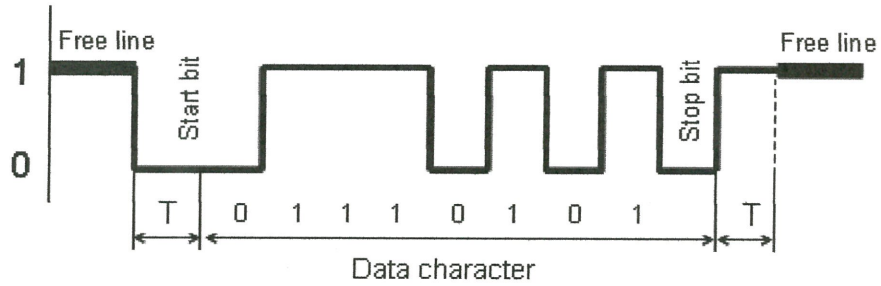


Figure Q2(c)

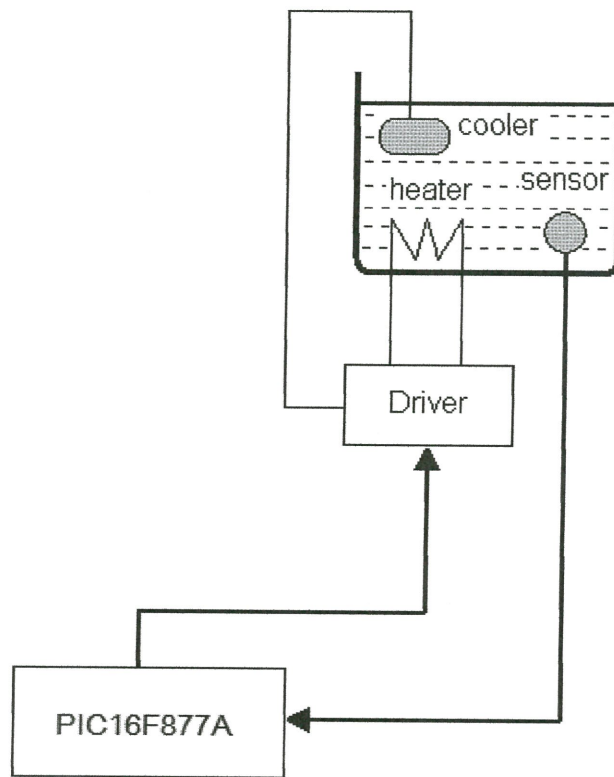
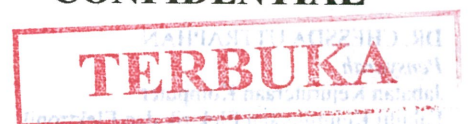


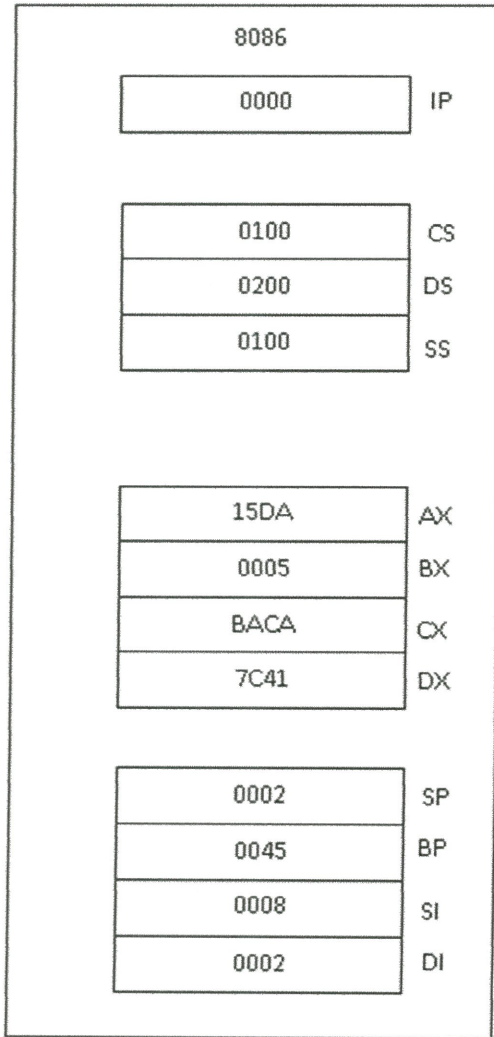
Figure Q3(c)



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Address	Memory Content
01000	88
01001	AB
01002	9B
01003	DA
01004	C5
01005	6E
01006	04
01007	33
.	.
02000	10
02001	34
02002	AB
02003	15
02004	CD
02005	EF
02006	BC
02007	56
20008	3E
02009	97
0200A	12
0200B	68
0200C	44
0200D	93
0200E	CF
0200F	2A

Figures Q4(c)

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Table Q4(c)

Instruction		Types of Addressing Mode	Physical address (show the calculation)	New content of register or memory:
(i)	MOV CX, [BX]	(1)	(5)	(9)
(ii)	MOV [0AH], BX	(2)	(6)	(10)
(iii)	MOV AX, 2H [SP]	(3)	(7)	(11)
(iv)	MOV DX, 03h[BX][DI]	(4)	(8)	(12)

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PIC16F876A/877A REGISTER FILE MAP

File Address	File Address	File Address	File Address
Indirect addr. ^(*) 00h	Indirect addr. ^(*) 80h	Indirect addr. ^(*) 100h	Indirect addr. ^(*) 180h
TMR0 01h	OPTION_REG 81h	TMR0 101h	OPTION_REG 181h
PCL 02h	PCL 82h	PCL 102h	PCL 182h
STATUS 03h	STATUS 83h	STATUS 103h	STATUS 183h
FSR 04h	FSR 84h	FSR 104h	FSR 184h
PORTA 05h	TRISA 85h		
PORTB 06h	TRISB 86h	PORTB 106h	TRISB 186h
PORTC 07h	TRISC 87h		
PORTD ⁽¹⁾ 08h	TRISD ⁽¹⁾ 88h		
PORTE ⁽¹⁾ 09h	TRISE ⁽¹⁾ 89h		
PCLATH 0Ah	PCLATH 8Ah	PCLATH 10Ah	PCLATH 18Ah
INTCON 0Bh	INTCON 8Bh	INTCON 10Bh	INTCON 18Bh
PIR1 0Ch	PIE1 8Ch	EEDATA 10Ch	EECON1 18Ch
PIR2 0Dh	PIE2 8Dh	EEADR 10Dh	EECON2 18Dh
TMR1L 0Eh	PCON 8Eh	EEDATH 10Eh	Reserved ⁽²⁾ 18Eh
TMR1H 0Fh		EEADRH 10Fh	Reserved ⁽²⁾ 18Fh
T1CON 10h			
TMR2 11h	SSPCON2 91h		
T2CON 12h	PR2 92h		
SSPBUF 13h	SSPADD 93h		
SSPCON 14h	SSPSTAT 94h		
CCPR1L 15h			
CCPR1H 16h			
CCP1CON 17h			
RCSTA 18h	TXSTA 98h	General Purpose Register 16 Bytes 117h-119h	General Purpose Register 16 Bytes 197h-199h
TXREG 19h	SPBRG 99h		
RCREG 1Ah			
CCPR2L 1Bh			
CCPR2H 1Ch	CMCON 9Ch		
CCP2CON 1Dh	CVRCON 9Dh		
ADRESH 1Eh	ADRESL 9Eh		
ADCON0 1Fh	ADCON1 9Fh		
General Purpose Register 96 Bytes 20h-7Fh	General Purpose Register 80 Bytes A0h-EFh	General Purpose Register 80 Bytes 120h-16Fh	General Purpose Register 80 Bytes 1A0h-1EFh
	accesses 70h-7Fh F0h-FFh	accesses 70h-7Fh 170h-17Fh	accesses 70h-7Fh 1F0h-1FFh
Bank 0	Bank 1	Bank 2	Bank 3

■ Unimplemented data memory locations, read as '0'.
 * Not a physical register.

Note 1: These registers are not implemented on the PIC16F876A.
Note 2: These registers are reserved; maintain these registers clear.

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SPECIAL FUNCTION REGISTER SUMMARY

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Details on page:		
Bank 0													
00h ⁽³⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	31, 150		
01h	TMR0	Timer0 Module Register								xxxx xxxx	55, 150		
02h ⁽³⁾	PCL	Program Counter (PC) Least Significant Byte								0000 0000	30, 150		
03h ⁽³⁾	STATUS	IRP	RP1	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxxx	22, 150		
04h ⁽³⁾	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	31, 150		
05h	PORTA	—	—	PORTA Data Latch when written: PORTA pins when read								--0x 0000	43, 150
06h	PORTB	PORTB Data Latch when written: PORTB pins when read								xxxx xxxx	45, 150		
07h	PORTC	PORTC Data Latch when written: PORTC pins when read								xxxx xxxx	47, 150		
08h ⁽⁴⁾	PORTD	PORTD Data Latch when written: PORTD pins when read								xxxx xxxx	48, 150		
09h ⁽⁴⁾	PORTE	—	—	—	—	—	RE2	RE1	RE0	---- -xxxx	49, 150		
0Ah ^(1,3)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter						---0 0000	30, 150	
0Bh ⁽³⁾	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	24, 150		
0Ch	PIR1	PSPIF ⁽³⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	26, 150		
0Dh	PIR2	—	CMIF	—	EEIF	BCLIF	—	—	CCP2IF	-0-0 0--0	28, 150		
0Eh	TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	60, 150		
0Fh	TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	60, 150		
10h	T1CON	—	—	T1CKPS1	T1CKPS0	T1OSCEN	T1SYN \overline{C}	TMR1CS	TMR1ON	--00 0000	57, 150		
11h	TMR2	Timer2 Module Register								0000 0000	62, 150		
12h	T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	61, 150		
13h	SSPBUF	Synchronous Serial Port Receive Buffer/Transmit Register								xxxx xxxx	79, 150		
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	82, 82, 150		
15h	CCPR1L	Capture/Compare/PWM Register 1 (LSB)								xxxx xxxx	63, 150		
16h	CCPR1H	Capture/Compare/PWM Register 1 (MSB)								xxxx xxxx	63, 150		
17h	CCP1CON	—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	64, 150		
18h	RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	112, 150		
19h	TXREG	USART Transmit Data Register								0000 0000	118, 150		
1Ah	RCREG	USART Receive Data Register								0000 0000	118, 150		
1Bh	CCPR2L	Capture/Compare/PWM Register 2 (LSB)								xxxx xxxx	63, 150		
1Ch	CCPR2H	Capture/Compare/PWM Register 2 (MSB)								xxxx xxxx	63, 150		
1Dh	CCP2CON	—	—	CCP2X	CCP2Y	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	64, 150		
1Eh	ADRESH	A/D Result Register High Byte								xxxx xxxx	133, 150		
1Fh	ADCON0	ADCS1	ADCS0	CHS2	CHS1	CHS0	GO/DONE	—	ADON	0000 00-0	127, 150		

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved. Shaded locations are unimplemented, read as '0'.

- Note**
- 1: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8>, whose contents are transferred to the upper byte of the program counter.
 - 2: Bits PSPIE and PSPIF are reserved on PIC16F873A/876A devices; always maintain these bits clear.
 - 3: These registers can be addressed from any bank.
 - 4: PORTD, PORTE, TRISD and TRISE are not implemented on PIC16F873A/876A devices, read as '0'.
 - 5: Bit 4 of EEADRH implemented only on the PIC16F876A/877A devices.



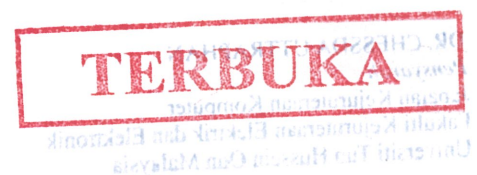
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SPECIAL FUNCTION REGISTER SUMMARY (Continued)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Details on page:	
Bank 1												
80h ⁽³⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)									0000 0000	31, 150
81h	OPTION_REG	\overline{RBPU}	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	23, 150	
82h ⁽³⁾	PCL	Program Counter (PC) Least Significant Byte									0000 0000	30, 150
83h ⁽³⁾	STATUS	IRP	RP1	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxxx	22, 150	
84h ⁽³⁾	FSR	Indirect Data Memory Address Pointer									xxxxx xxxxx	31, 150
85h	TRISA	—	—	PORTA Data Direction Register							--11 1111	43, 150
86h	TRISB	PORTB Data Direction Register									1111 1111	45, 150
87h	TRISC	PORTC Data Direction Register									1111 1111	47, 150
88h ⁽⁴⁾	TRISD	PORTD Data Direction Register									1111 1111	48, 151
89h ⁽⁴⁾	TRISE	IBF	OBF	IBOV	PSPMODE	—	PORTE Data Direction bits				0000 -111	50, 151
8Ah ^(1,3)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter						---0 0000	30, 150
8Bh ⁽³⁾	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	24, 150	
8Ch	PIE1	PSPIE ⁽²⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	25, 151	
8Dh	PIE2	—	CMIE	—	EEIE	BCLIE	—	—	CCP2IE	-0-0 0--0	27, 151	
8Eh	PCON	—	—	—	—	—	—	POR	BOR	---- --qq	29, 151	
8Fh	—	Unimplemented									—	—
90h	—	Unimplemented									—	—
91h	SSPCON2	GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	0000 0000	83, 151	
92h	PR2	Timer2 Period Register									1111 1111	62, 151
93h	SSPADD	Synchronous Serial Port (I ² C mode) Address Register									0000 0000	79, 151
94h	SSPSTAT	SMP	CKE	D/ \overline{A}	P	S	R/ \overline{W}	UA	BF	0000 0000	79, 151	
95h	—	Unimplemented									—	—
96h	—	Unimplemented									—	—
97h	—	Unimplemented									—	—
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	111, 151	
99h	SPBRG	Baud Rate Generator Register									0000 0000	113, 151
9Ah	—	Unimplemented									—	—
9Bh	—	Unimplemented									—	—
9Ch	CMCON	C2OUT	C1OUT	C2INV	C1INV	CIS	CM2	CM1	CM0	0000 0111	135, 151	
9Dh	CVRCON	CVREN	CVROE	CVRR	—	CVR3	CVR2	CVR1	CVR0	000- 0000	141, 151	
9Eh	ADRESL	A/D Result Register Low Byte									xxxxx xxxxx	133, 151
9Fh	ADCON1	ADFM	ADCS2	—	—	PCFG3	PCFG2	PCFG1	PCFG0	00-- 0000	128, 151	



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SPECIAL FUNCTION REGISTER SUMMARY (Continued)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Details on page:	
Bank 2												
100h ⁽³⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)									0000 0000	31, 150
101h	TMR0	Timer0 Module Register									xxxx xxxx	55, 150
102h ⁽³⁾	PCL	Program Counter's (PC) Least Significant Byte									0000 0000	30, 150
103h ⁽³⁾	STATUS	IRP	RP1	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxxx	22, 150	
104h ⁽³⁾	FSR	Indirect Data Memory Address Pointer									xxxx xxxx	31, 150
105h	—	Unimplemented									—	—
106h	PORTB	PORTB Data Latch when written: PORTB pins when read									xxxx xxxx	45, 150
107h	—	Unimplemented									—	—
108h	—	Unimplemented									—	—
109h	—	Unimplemented									—	—
10Ah ^(1,3)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter						---0 0000	30, 150
10Bh ⁽³⁾	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	24, 150	
10Ch	EEDATA	EEPROM Data Register Low Byte									xxxx xxxx	39, 151
10Dh	EEADR	EEPROM Address Register Low Byte									xxxx xxxx	39, 151
10Eh	EEDATH	—	—	EEPROM Data Register High Byte						--xx xxxx	39, 151	
10Fh	EEADRH	—	—	—	— ⁽⁵⁾	EEPROM Address Register High Byte					---- xxxx	39, 151
Bank 3												
180h ⁽³⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)									0000 0000	31, 150
181h	OPTION_REG	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	23, 150	
182h ⁽³⁾	PCL	Program Counter (PC) Least Significant Byte									0000 0000	30, 150
183h ⁽³⁾	STATUS	IRP	RP1	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxxx	22, 150	
184h ⁽³⁾	FSR	Indirect Data Memory Address Pointer									xxxx xxxx	31, 150
185h	—	Unimplemented									—	—
186h	TRISB	PORTB Data Direction Register									1111 1111	45, 150
187h	—	Unimplemented									—	—
188h	—	Unimplemented									—	—
189h	—	Unimplemented									—	—
18Ah ^(1,3)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter						---0 0000	30, 150
18Bh ⁽³⁾	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	24, 150	
18Ch	EECON1	EEPGD	—	—	—	WRERR	WREN	WR	RD	x--- x000	34, 151	
18Dh	EECON2	EEPROM Control Register 2 (not a physical register)									---- ----	39, 151
18Eh	—	Reserved; maintain clear									0000 0000	—
18Fh	—	Reserved; maintain clear									0000 0000	—

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved.
 Shaded locations are unimplemented, read as '0'.

- Note 1:** The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8>, whose contents are transferred to the upper byte of the program counter.
- 2:** Bits PSPIE and PSPIF are reserved on PIC16F873A/876A devices; always maintain these bits clear.
- 3:** These registers can be addressed from any bank.
- 4:** PORTD, PORTE, TRISD and TRISE are not implemented on PIC16F873A/876A devices, read as '0'.
- 5:** Bit 4 of EEADRH implemented only on the PIC16F876A/877A devices.



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STATUS REGISTER (ADDRESS 03h, 83h, 103h, 183h)

R/W-0	R/W-0	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
IRP	RP1	RP0	\overline{TO}	\overline{PD}	Z	DC	C
bit 7					bit 0		

bit 7 **IRP:** Register Bank Select bit (used for indirect addressing)

1 = Bank 2, 3 (100h-1FFh)

0 = Bank 0, 1 (00h-FFh)

bit 6-5 **RP1:RP0:** Register Bank Select bits (used for direct addressing)

11 = Bank 3 (180h-1FFh)

10 = Bank 2 (100h-17Fh)

01 = Bank 1 (80h-FFh)

00 = Bank 0 (00h-7Fh)

Each bank is 128 bytes.

bit 4 **\overline{TO} :** Time-out bit

1 = After power-up, CLRWDT instruction or SLEEP instruction

0 = A WDT time-out occurred

bit 3 **\overline{PD} :** Power-down bit

1 = After power-up or by the CLRWDT instruction

0 = By execution of the SLEEP instruction

bit 2 **Z:** Zero bit

1 = The result of an arithmetic or logic operation is zero

0 = The result of an arithmetic or logic operation is not zero

bit 1 **DC:** Digit carry/borrow bit (ADDWF, ADDLW, SUBLW, SUBWF instructions)

(for borrow, the polarity is reversed)

1 = A carry-out from the 4th low order bit of the result occurred

0 = No carry-out from the 4th low order bit of the result

bit 0 **C:** Carry/borrow bit (ADDWF, ADDLW, SUBLW, SUBWF instructions)

1 = A carry-out from the Most Significant bit of the result occurred

0 = No carry-out from the Most Significant bit of the result occurred

Note: For \overline{borrow} , the polarity is reversed. A subtraction is executed by adding the two's complement of the second operand. For rotate (RRF, RLF) instructions, this bit is loaded with either the high, or low order bit of the source register.

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown



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OPTION_REG REGISTER (ADDRESS 81h, 181h)

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
$\overline{\text{RBP}}\text{U}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	
bit 7							bit 0	

- bit 7 **RBP**U: PORTB Pull-up Enable bit
 1 = PORTB pull-ups are disabled
 0 = PORTB pull-ups are enabled by individual port latch values
- bit 6 **INTEDG**: Interrupt Edge Select bit
 1 = Interrupt on rising edge of RB0/INT pin
 0 = Interrupt on falling edge of RB0/INT pin
- bit 5 **T0CS**: TMR0 Clock Source Select bit
 1 = Transition on RA4/T0CKI pin
 0 = Internal instruction cycle clock (CLKO)
- bit 4 **T0SE**: TMR0 Source Edge Select bit
 1 = Increment on high-to-low transition on RA4/T0CKI pin
 0 = Increment on low-to-high transition on RA4/T0CKI pin
- bit 3 **PSA**: Prescaler Assignment bit
 1 = Prescaler is assigned to the WDT
 0 = Prescaler is assigned to the Timer0 module
- bit 2-0 **PS2:PS0**: Prescaler Rate Select bits

Bit Value	TMR0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown



FINAL EXAMINATION

SEMESTER / SESSION : SEM I / 2014/2017
 COURSE : MICROPROCESSOR AND
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PROGRAMME : BEJ
 COURSE CODE : BEC 30403

INTCON REGISTER (ADDRESS 0Bh, 8Bh, 10Bh, 18Bh)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-x
GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF
bit 7						bit 0	

- bit 7 **GIE:** Global Interrupt Enable bit
 1 = Enables all unmasked interrupts
 0 = Disables all interrupts
- bit 6 **PEIE:** Peripheral Interrupt Enable bit
 1 = Enables all unmasked peripheral interrupts
 0 = Disables all peripheral interrupts
- bit 5 **TMR0IE:** TMR0 Overflow Interrupt Enable bit
 1 = Enables the TMR0 interrupt
 0 = Disables the TMR0 interrupt
- bit 4 **INTE:** RB0/INT External Interrupt Enable bit
 1 = Enables the RB0/INT external interrupt
 0 = Disables the RB0/INT external interrupt
- bit 3 **RBIE:** RB Port Change Interrupt Enable bit
 1 = Enables the RB port change interrupt
 0 = Disables the RB port change interrupt
- bit 2 **TMR0IF:** TMR0 Overflow Interrupt Flag bit
 1 = TMR0 register has overflowed (must be cleared in software)
 0 = TMR0 register did not overflow
- bit 1 **INTF:** RB0/INT External Interrupt Flag bit
 1 = The RB0/INT external interrupt occurred (must be cleared in software)
 0 = The RB0/INT external interrupt did not occur
- bit 0 **RBIF:** RB Port Change Interrupt Flag bit
 1 = At least one of the RB7:RB4 pins changed state; a mismatch condition will continue to set the bit. Reading PORTB will end the mismatch condition and allow the bit to be cleared (must be cleared in software).
 0 = None of the RB7:RB4 pins have changed state

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown



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PIE1 REGISTER (ADDRESS 8Ch)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PSPIE ⁽¹⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE
bit 7							bit 0

bit 7 **PSPIE:** Parallel Slave Port Read/Write Interrupt Enable bit⁽¹⁾
 1 = Enables the PSP read/write interrupt
 0 = Disables the PSP read/write interrupt

Note 1: PSPIE is reserved on PIC16F873A/876A devices; always maintain this bit clear.

bit 6 **ADIE:** A/D Converter Interrupt Enable bit
 1 = Enables the A/D converter interrupt
 0 = Disables the A/D converter interrupt

bit 5 **RCIE:** USART Receive Interrupt Enable bit
 1 = Enables the USART receive interrupt
 0 = Disables the USART receive interrupt

bit 4 **TXIE:** USART Transmit Interrupt Enable bit
 1 = Enables the USART transmit interrupt
 0 = Disables the USART transmit interrupt

bit 3 **SSPIE:** Synchronous Serial Port Interrupt Enable bit
 1 = Enables the SSP interrupt
 0 = Disables the SSP interrupt

bit 2 **CCP1IE:** CCP1 Interrupt Enable bit
 1 = Enables the CCP1 interrupt
 0 = Disables the CCP1 interrupt

bit 1 **TMR2IE:** TMR2 to PR2 Match Interrupt Enable bit
 1 = Enables the TMR2 to PR2 match interrupt
 0 = Disables the TMR2 to PR2 match interrupt

bit 0 **TMR1IE:** TMR1 Overflow Interrupt Enable bit
 1 = Enables the TMR1 overflow interrupt
 0 = Disables the TMR1 overflow interrupt

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown



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PIR1 REGISTER (ADDRESS 0Ch)

R/W-0	R/W-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
PSPIF ⁽¹⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF
bit 7						bit 0	

- bit 7 **PSPIF:** Parallel Slave Port Read/Write Interrupt Flag bit⁽¹⁾
 1 = A read or a write operation has taken place (must be cleared in software)
 0 = No read or write has occurred
Note 1: PSPIF is reserved on PIC16F873A/876A devices; always maintain this bit clear.
- bit 6 **ADIF:** A/D Converter Interrupt Flag bit
 1 = An A/D conversion completed
 0 = The A/D conversion is not complete
- bit 5 **RCIF:** USART Receive Interrupt Flag bit
 1 = The USART receive buffer is full
 0 = The USART receive buffer is empty
- bit 4 **TXIF:** USART Transmit Interrupt Flag bit
 1 = The USART transmit buffer is empty
 0 = The USART transmit buffer is full
- bit 3 **SSPIF:** Synchronous Serial Port (SSP) Interrupt Flag bit
 1 = The SSP interrupt condition has occurred and must be cleared in software before returning from the Interrupt Service Routine. The conditions that will set this bit are:
 - SPI – A transmission/reception has taken place.
 - I²C Slave – A transmission/reception has taken place.
 - I²C Master
 - A transmission/reception has taken place.
 - The initiated Start condition was completed by the SSP module.
 - The initiated Stop condition was completed by the SSP module.
 - The initiated Restart condition was completed by the SSP module.
 - The initiated Acknowledge condition was completed by the SSP module.
 - A Start condition occurred while the SSP module was Idle (multi-master system).
 - A Stop condition occurred while the SSP module was Idle (multi-master system).
 0 = No SSP interrupt condition has occurred
- bit 2 **CCP1IF:** CCP1 Interrupt Flag bit
Capture mode:
 1 = A TMR1 register capture occurred (must be cleared in software)
 0 = No TMR1 register capture occurred
Compare mode:
 1 = A TMR1 register compare match occurred (must be cleared in software)
 0 = No TMR1 register compare match occurred
PWM mode:
 Unused in this mode.
- bit 1 **TMR2IF:** TMR2 to PR2 Match Interrupt Flag bit
 1 = TMR2 to PR2 match occurred (must be cleared in software)
 0 = No TMR2 to PR2 match occurred
- bit 0 **TMR1IF:** TMR1 Overflow Interrupt Flag bit
 1 = TMR1 register overflowed (must be cleared in software)
 0 = TMR1 register did not overflow

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown



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REGISTERS ASSOCIATED WITH PWM AND TIMER2

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other Resets
0Bh,8Bh, 10Bh, 18Bh	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	PSPIF ⁽¹⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
0Dh	PIR2	—	—	—	—	—	—	—	CCP2IF	---- --0	---- --0
8Ch	PIE1	PSPIE ⁽¹⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
8Dh	PIE2	—	—	—	—	—	—	—	CCP2IE	---- --0	---- --0
87h	TRISC	PORTC Data Direction Register								1111 1111	1111 1111
11h	TMR2	Timer2 Module's Register								0000 0000	0000 0000
92h	PR2	Timer2 Module's Period Register								1111 1111	1111 1111
12h	T2CON	—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000
15h	CCPR1L	Capture/Compare/PWM Register 1 (LSB)								xxxx xxxx	uuuu uuuu
16h	CCPR1H	Capture/Compare/PWM Register 1 (MSB)								xxxx xxxx	uuuu uuuu
17h	CCP1CON	—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0	--00 0000	--00 0000
18h	CCPR2L	Capture/Compare/PWM Register 2 (LSB)								xxxx xxxx	uuuu uuuu
1Ch	CCPR2H	Capture/Compare/PWM Register 2 (MSB)								xxxx xxxx	uuuu uuuu
1Dh	CCP2CON	—	—	CCP2X	CCP2Y	CCP2M3	CCP2M2	CCP2M1	CCP2M0	--00 0000	--00 0000

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used by PWM and Timer2.

Note 1: Bits PSPIE and PSPIF are reserved on 28-pin devices; always maintain these bits clear.

SETUP FOR PWM OPERATION

The following steps should be taken when configuring the CCP module for PWM operation:

1. Set the PWM period by writing to the PR2 register.
2. Set the PWM duty cycle by writing to the CCPR1L register and CCP1CON<5:4> bits.
3. Make the CCP1 pin an output by clearing the TRISC<2> bit.
4. Set the TMR2 prescale value and enable Timer2 by writing to T2CON.
5. Configure the CCP1 module for PWM operation.

$$\text{PWM Period} = [(PR2) + 1] \cdot 4 \cdot TOSC \cdot (\text{TMR2 Prescale Value})$$

$$\text{PWM Duty Cycle} = (\text{CCPR1L:CCP1CON}<5:4>) \cdot TOSC \cdot (\text{TMR2 Prescale Value})$$

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 COURSE CODE : BEC 30403

T2CON: TIMER2 CONTROL REGISTER (ADDRESS 12h)

U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0
bit 7							bit 0

- bit 7 **Unimplemented:** Read as '0'
- bit 6-3 **TOUTPS3:TOUTPS0:** Timer2 Output Postscale Select bits
 0000 = 1:1 postscale
 0001 = 1:2 postscale
 0010 = 1:3 postscale
 .
 .
 .
 1111 = 1:16 postscale
- bit 2 **TMR2ON:** Timer2 On bit
 1 = Timer2 is on
 0 = Timer2 is off
- bit 1-0 **T2CKPS1:T2CKPS0:** Timer2 Clock Prescale Select bits
 00 = Prescaler is 1
 01 = Prescaler is 4
 1x = Prescaler is 16

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown



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ADCON0 REGISTER (ADDRESS 1Fh)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0
ADCS1	ADCS0	CHS2	CHS1	CHS0	GO/DONE	—	ADON
bit 7							bit 0

bit 7-6 **ADCS1:ADCS0**: A/D Conversion Clock Select bits (ADCON0 bits in **bold**)

ADCON1 <ADCS2>	ADCON0 <ADCS1:ADCS0>	Clock Conversion
0	00	Fosc/2
0	01	Fosc/8
0	10	Fosc/32
0	11	FRC (clock derived from the internal A/D RC oscillator)
1	00	Fosc/4
1	01	Fosc/16
1	10	Fosc/64
1	11	FRC (clock derived from the internal A/D RC oscillator)

bit 5-3 **CHS2:CHS0**: Analog Channel Select bits

- 000 = Channel 0 (AN0)
- 001 = Channel 1 (AN1)
- 010 = Channel 2 (AN2)
- 011 = Channel 3 (AN3)
- 100 = Channel 4 (AN4)
- 101 = Channel 5 (AN5)
- 110 = Channel 6 (AN6)
- 111 = Channel 7 (AN7)

Note: The PIC16F873A/876A devices only implement A/D channels 0 through 4; the unimplemented selections are reserved. Do not select any unimplemented channels with these devices.

bit 2 **GO/DONE**: A/D Conversion Status bit

When **ADON = 1**:

- 1 = A/D conversion in progress (setting this bit starts the A/D conversion which is automatically cleared by hardware when the A/D conversion is complete)
- 0 = A/D conversion not in progress

bit 1 **Unimplemented**: Read as '0'

bit 0 **ADON**: A/D On bit

- 1 = A/D converter module is powered up
- 0 = A/D converter module is shut-off and consumes no operating current

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
 - n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

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ADCON1 REGISTER (ADDRESS 9Fh)

R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
ADFM	ADCS2	—	—	PCFG3	PCFG2	PCFG1	PCFG0
bit 7				bit 0			

bit 7 **ADFM:** A/D Result Format Select bit

1 = Right justified. Six (6) Most Significant bits of ADRESH are read as '0'.
 0 = Left justified. Six (6) Least Significant bits of ADRESL are read as '0'.

bit 6 **ADCS2:** A/D Conversion Clock Select bit (ADCON1 bits in shaded area and in bold)

ADCON1 <ADCS2>	ADCON0 <ADCS1:ADCS0>	Clock Conversion
0	00	Fosc/2
0	01	Fosc/8
0	10	Fosc/32
0	11	FRC (clock derived from the internal A/D RC oscillator)
1	00	Fosc/4
1	01	Fosc/16
1	10	Fosc/64
1	11	FRC (clock derived from the internal A/D RC oscillator)

bit 5-4 **Unimplemented:** Read as '0'

bit 3-0 **PCFG3:PCFG0:** A/D Port Configuration Control bits

PCFG <3:0>	AN7	AN6	AN5	AN4	AN3	AN2	AN1	AN0	VREF+	VREF-	C/R
0000	A	A	A	A	A	A	A	A	VDD	Vss	8/0
0001	A	A	A	A	VREF+	A	A	A	AN3	Vss	7/1
0010	D	D	D	A	A	A	A	A	VDD	Vss	5/0
0011	D	D	D	A	VREF+	A	A	A	AN3	Vss	4/1
0100	D	D	D	D	A	D	A	A	VDD	Vss	3/0
0101	D	D	D	D	VREF+	D	A	A	AN3	Vss	2/1
011x	D	D	D	D	D	D	D	D	—	—	0/0
1000	A	A	A	A	VREF+	VREF-	A	A	AN3	AN2	6/2
1001	D	D	A	A	A	A	A	A	VDD	Vss	6/0
1010	D	D	A	A	VREF+	A	A	A	AN3	Vss	5/1
1011	D	D	A	A	VREF+	VREF-	A	A	AN3	AN2	4/2
1100	D	D	D	A	VREF+	VREF-	A	A	AN3	AN2	3/2
1101	D	D	D	D	VREF+	VREF-	A	A	AN3	AN2	2/2
1110	D	D	D	D	D	D	D	A	VDD	Vss	1/0
1111	D	D	D	D	VREF+	VREF-	D	A	AN3	AN2	1/2

A = Analog input D = Digital I/O

C/R = # of analog input channels/# of A/D voltage references

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown



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 COURSE CODE : BEC 30403

REGISTERS/BITS ASSOCIATED WITH A/D

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on MCLR, WDT		
0Bh,8Bh,10Bh,18Bh	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	0000 000u		
0Ch	PIR1	PSPIF ⁽¹⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000		
8Ch	PIE1	PSPIE ⁽¹⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000		
1Eh	ADRESH	A/D Result Register High Byte								xxxx xxxx	uuuu uuuu		
9Eh	ADRESL	A/D Result Register Low Byte								xxxx xxxx	uuuu uuuu		
1Fh	ADCON0	ADCS1	ADCS0	CHS2	CHS1	CHS0	GO/DONE	—	ADON	0000 00-0	0000 00-0		
9Fh	ADCON1	ADFM	ADCS2	—	—	PCFG3	PCFG2	PCFG1	PCFG0	00-- 0000	00-- 0000		
85h	TRISA	—	—	PORTA Data Direction Register						--11 1111	--11 1111		
05h	PORTA	—	—	PORTA Data Latch when written: PORTA pins when read								--0x 0000	--0u 0000
89h ⁽¹⁾	TRISE	IBF	OBF	IBOV	PSPMODE	—	PORTE Data Direction bits			0000 -111	0000 -111		
09h ⁽¹⁾	PORTE	—	—	—	—	—	RE2	RE1	RE0	---- -xxx	---- -uuu		

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used for A/D conversion.

Note 1: These registers are not available on 28-pin devices.

BAUD RATE FORMULA

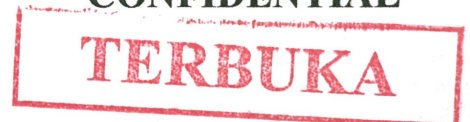
SYNC	BRGH = 0 (Low Speed)	BRGH = 1 (High Speed)
0	(Asynchronous) Baud Rate = $F_{osc}/(64 (X + 1))$	Baud Rate = $F_{osc}/(16 (X + 1))$
1	(Synchronous) Baud Rate = $F_{osc}/(4 (X + 1))$	N/A

Legend: X = value in SPBRG (0 to 255)

REGISTERS ASSOCIATED WITH BAUD RATE GENERATOR

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other Resets
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
18h	RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	0000 000x
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, - = unimplemented, read as '0'. Shaded cells are not used by the BRG.



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TXSTA: TRANSMIT STATUS AND CONTROL REGISTER (ADDRESS 98h)

R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R-1	R/W-0
CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D
						bit 7	bit 0

- bit 7 **CSRC:** Clock Source Select bit
Asynchronous mode:
 Don't care.
Synchronous mode:
 1 = Master mode (clock generated internally from BRG)
 0 = Slave mode (clock from external source)
- bit 6 **TX9:** 9-bit Transmit Enable bit
 1 = Selects 9-bit transmission
 0 = Selects 8-bit transmission
- bit 5 **TXEN:** Transmit Enable bit
 1 = Transmit enabled
 0 = Transmit disabled
Note: SREN/CREN overrides TXEN in Sync mode.
- bit 4 **SYNC:** USART Mode Select bit
 1 = Synchronous mode
 0 = Asynchronous mode
- bit 3 **Unimplemented:** Read as '0'
- bit 2 **BRGH:** High Baud Rate Select bit
Asynchronous mode:
 1 = High speed
 0 = Low speed
Synchronous mode:
 Unused in this mode.
- bit 1 **TRMT:** Transmit Shift Register Status bit
 1 = TSR empty
 0 = TSR full
- bit 0 **TX9D:** 9th bit of Transmit Data, can be Parity bit

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown



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PROGRAMME : BEJ
 COURSE CODE : BEC 30403

RCSTA: RECEIVE STATUS AND CONTROL REGISTER (ADDRESS 18h)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0	R-x	
SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	
							bit 7	bit 0

- bit 7 **SPEN:** Serial Port Enable bit
 1 = Serial port enabled (configures RC7/RX/DT and RC6/TX/CK pins as serial port pins)
 0 = Serial port disabled
- bit 6 **RX9:** 9-bit Receive Enable bit
 1 = Selects 9-bit reception
 0 = Selects 8-bit reception
- bit 5 **SREN:** Single Receive Enable bit
Asynchronous mode:
 Don't care.
Synchronous mode – Master:
 1 = Enables single receive
 0 = Disables single receive
 This bit is cleared after reception is complete.
Synchronous mode – Slave:
 Don't care.
- bit 4 **CREN:** Continuous Receive Enable bit
Asynchronous mode:
 1 = Enables continuous receive
 0 = Disables continuous receive
Synchronous mode:
 1 = Enables continuous receive until enable bit CREN is cleared (CREN overrides SREN)
 0 = Disables continuous receive
- bit 3 **ADDEN:** Address Detect Enable bit
Asynchronous mode 9-bit (RX9 = 1):
 1 = Enables address detection, enables interrupt and load of the receive buffer when RSR<8> is set
 0 = Disables address detection, all bytes are received and ninth bit can be used as parity bit
- bit 2 **FERR:** Framing Error bit
 1 = Framing error (can be updated by reading RCREG register and receive next valid byte)
 0 = No framing error
- bit 1 **OERR:** Overrun Error bit
 1 = Overrun error (can be cleared by clearing bit CREN)
 0 = No overrun error
- bit 0 **RX9D:** 9th bit of Received Data (can be parity bit but must be calculated by user firmware)

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown



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PROGRAMME : BEJ
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Instruction Set Summary

Mnemonic, Operands	Description	Cycles	14-Bit Opcode		Status Affected	Notes	
			MSb	LSb			
BYTE-ORIENTED FILE REGISTER OPERATIONS							
ADDWF	f, d	Add W and f	1	00	0111 dfff ffff	C,DC,Z	1,2
ANDWF	f, d	AND W with f	1	00	0101 dfff ffff	Z	1,2
CLRF	f	Clear f	1	00	0001 lfff ffff	Z	2
CLRWF	-	Clear W	1	00	0001 0xxx xxxx	Z	
COMF	f, d	Complement f	1	00	1001 dfff ffff	Z	1,2
DECF	f, d	Decrement f	1	00	0011 dfff ffff	Z	1,2
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	00	1011 dfff ffff		1,2,3
INCF	f, d	Increment f	1	00	1010 dfff ffff	Z	1,2
INCFSZ	f, d	Increment f, Skip if 0	1(2)	00	1111 dfff ffff		1,2,3
IORWF	f, d	Inclusive OR W with f	1	00	0100 dfff ffff	Z	1,2
MOVF	f, d	Move f	1	00	1000 dfff ffff	Z	1,2
MOVWF	f	Move W to f	1	00	0000 lfff ffff		
NOP	-	No Operation	1	00	0000 0xx0 0000		
RLF	f, d	Rotate Left f through Carry	1	00	1101 dfff ffff	C	1,2
RRF	f, d	Rotate Right f through Carry	1	00	1100 dfff ffff	C	1,2
SUBWF	f, d	Subtract W from f	1	00	0010 dfff ffff	C,DC,Z	1,2
SWAPF	f, d	Swap nibbles in f	1	00	1110 dfff ffff		1,2
XORWF	f, d	Exclusive OR W with f	1	00	0110 dfff ffff	Z	1,2
BIT-ORIENTED FILE REGISTER OPERATIONS							
BCF	f, b	Bit Clear f	1	01	00bb bfff ffff		1,2
BSF	f, b	Bit Set f	1	01	01bb bfff ffff		1,2
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	01	10bb bfff ffff		3
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	01	11bb bfff ffff		3
LITERAL AND CONTROL OPERATIONS							
ADDLW	k	Add Literal and W	1	11	111x kkkk kkkk	C,DC,Z	
ANDLW	k	AND Literal with W	1	11	1001 kkkk kkkk	Z	
CALL	k	Call Subroutine	2	10	0kkk kkkk kkkk		
CLRWDT	-	Clear Watchdog Timer	1	00	0000 0110 0100	TO,PD	
GOTO	k	Go to Address	2	10	1kkk kkkk kkkk		
IORLW	k	Inclusive OR Literal with W	1	11	1000 kkkk kkkk	Z	
MOVLW	k	Move Literal to W	1	11	00xx kkkk kkkk		
RETFIE	-	Return from Interrupt	2	00	0000 0000 1001		
RETLW	k	Return with Literal in W	2	11	01xx kkkk kkkk		
RETURN	-	Return from Subroutine	2	00	0000 0000 1000		
SLEEP	-	Go into Standby mode	1	00	0000 0110 0011	TO,PD	
SUBLW	k	Subtract W from Literal	1	11	110x kkkk kkkk	C,DC,Z	
XORLW	k	Exclusive OR Literal with W	1	11	1010 kkkk kkkk	Z	

