

UNIVERSITI TUN HUSSEIN ONN MALAYSIA

FINAL EXAMINATION SEMESTER II SESSION 2014/2015

COURSE NAME

DATA STRUCTURES AND

ALGORITHMS

COURSE CODE

BEC 20602

PROGRAMME

BACHELOR OF ELECTRONIC

ENGINEERING WITH HONOURS

EXAMINATION DATE :

JUNE / JULY 2015

DURATION

2 HOURS 30 MINUTES

INSTRUCTION

: ANSWER ALL QUESTIONS

THIS QUESTION PAPER CONSISTS OF SIX (6) PAGES

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Q1 (a) Produce a complete C++ code to create a linked list node based on the diagram in FIGURE Q1.

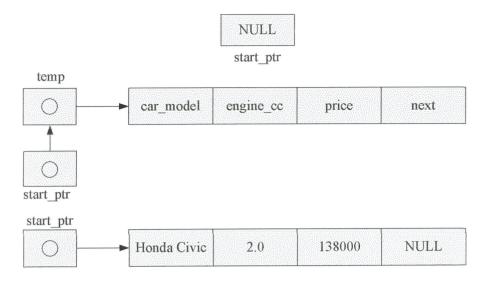


FIGURE Q1

(16 marks)

(b) Searching is a process of finding a particular element in an array. What is the best technique for searching a particular element in unsorted arrays? Recommend and explain the technique.

(4 marks)

- Q2 (a) Abstract Data Type (ADT) can be divided into two classes: built-in ADT and user-defined ADT. State the values and operations of the following ADTs.
 - (i) Boolean

(2 marks)

(ii) Queue

(2 marks)

- (b) Illustrate a diagram for the following data structure.
 - (i) Tree

(1 mark)

(ii) Graph

(1 mark)

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- (c) Inspect the following algorithm and then determine the total number of primitive operations, the total cost of execution time and the Big-Oh notations.

(7 marks)

(7 marks)

Q3 (a) Analyse the following code then determine the content of stack A and queue B by drawing a diagram of stack A and queue B.

```
push(A, 3);
push(A, 12);
enqueue(B, 5);
enqueue(B, 8);
pop(A, x);
push(A, 2);
enqueue(B, x);
dequeue(B, x);
dequeue(B, y);
push(A, x);
push(A, y);
```

(5 marks)

- (b) Recursion is a method of programming whereby a function directly or indirectly calls itself.
 - (i) Create a C++ code of linear recursion function named factorial. (5 marks)
 - (ii) Identify the type of recursion of the following C++ code and describe it.

```
int is_even (unsigned int n) {
    if (n = = 0) return 1;
    else return (is_odd (n-1)); }
int is_odd (unsigned int n) {
    return (!is_even(n)); }
```

(2 marks)

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- (c) A queue is a linear list. Data can be inserted at one end (rear) and deleted from the other end (front).
 - (i) List two types of queue implementation.

(2 marks)

(ii) Draw a memory snapshot to represent the program output in FIGURE Q3.

FIGURE Q3

(6 marks)

Q4 (a) Given the following integer list:

	10	23	2	12	34
_	a[0]	a[1]	a[2]	a[3]	a[4]

Show a trace (step by step) for each execution of Bubble Sort based on the following algorithm.

```
for (pass = 1; pass <= n; pass ++) //passes

for (i = 0; i <= n-2; i++) //one pass

if (a[i] > a[i+1]) { //one comparison

hold = a[i]; //one swap

a[i] = a[i+1];

a[i+1] = hold; } (6 marks)
```

(b) Given the following data:

19 90 25 12 30 43 6

(i) Draw a binary search tree.

(3 marks)

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(ii) Construct the number of the binary search tree in **Q4** (b) (i) using inorder, preorder and postorder traversal.

(3 marks)

(c) State the answer of (i) to (viii) based on FIGURE Q4.

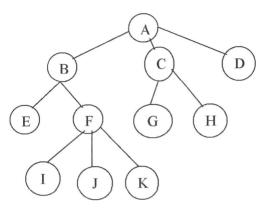


FIGURE Q4

- (i) Number of nodes
- (ii) Height of tree
- (iii) Depth of F
- (iv) External nodes
- (v) Internal nodes
- (vi) Ancestors of J
- (vii) Descendants of B
- (viii) Siblings of J

(8 marks)

Q5 (a) Show the resulting heap after each of the following alterations is made consecutively to the Heap object in FIGURE Q5 (a).

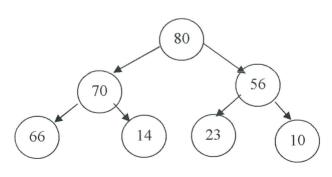


FIGURE Q5 (a)

(i) Add node 84

(2 marks)

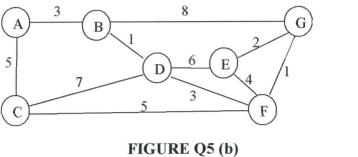
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(ii) Delete a maximum number

(3 marks)

Examine the shortest path from node A to all nodes in FIGURE Q5 (b) using (b) Dijkstra's algorithm. Provide table and diagram for your answer.



(15 marks)

END OF QUESTIONS -