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UNIVERSITI TUN HUSSEIN ONN MALAYSIA

**FINAL EXAMINATION
SEMESTER I
SESSION 2018/2019**

COURSE NAME : GRAPHICS PROGRAMMING
COURSE CODE : BIT 20203
PROGRAMME : BIT
EXAMINATION DATE : DECEMBER 2018 / JANUARY 2019
DURATION : 3 HOURS
INSTRUCTION : ANSWER ALL QUESTIONS

THIS QUESTION PAPER CONSISTS OF **THREE (3)** PAGES

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TERBUKA

- Q1** (a) List **THREE (3)** types of clipping. (3 marks)
- (b) Let ABCD be a rectangle window with A(20,20), B(90,20), C(90,70), D(20,70) and line P1P2 with P1(30,80) and P2(100,30). By using Cohen-Sutherland line clipping algorithm,
- (i) find the region codes for the endpoints P1 and P2. (4 marks)
- (ii) calculate the new endpoints P1' and P2'. (10 marks)
- Q2** Consider the transformation necessary to scale a 2-dimensional object centered at (-1, 3) by 4 in the y-direction. The resulting object is still to be centered at (-1, 3).
- (a) List the sequence of steps necessary to accomplish this transformation. (3 marks)
- (b) Write the individual transformation matrices needed to implement each of the steps in **Q2(a)**. Use homogeneous coordinates. (6 marks)
- (c) Compute the composite transformation matrix which will accomplish the entire transformation. (6 marks)
- Q3** (a) Determine the positions along the circle octant in the **1st quadrant** using the Midpoint Circle algorithm. Given a circle center (1, -5) and radius, $r = 7$. (Show your calculation).
- Decision parameters:

$$P_0 = 1 - r$$

$$p_{k+1} = p_k + 2x_{k+1} + 1$$

$$p_{k+1} = p_k + 2x_{k+1} + 1 - 2y_{k+1}$$
 (17 marks)
- (b) Plot the complete circle generated from the initial calculation in **Q3(a)**. (6 marks)

