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UNIVERSITI TUN HUSSEIN ONN MALAYSIA

**FINAL EXAMINATION
SEMESTER II
SESSION 2016/2017**

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COURSE NAME : DATA STRUCTURE
COURSE CODE : BIC 10404
PROGRAMME CODE : BIS / BIP / BIW / BIM
EXAMINATION DATE : JUNE 2017
DURATION : 2 HOURS AND 30 MINUTES
INSTRUCTION :
A) ANSWER ALL QUESTIONS
B) PLEASE WRITE YOUR
ANSWERS IN THIS QUESTION
BOOKLET

THIS QUESTION PAPER CONSISTS OF NINE (9) PAGES

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Q1 Answer **Q1(a)** - **Q1(c)** based on the program given in **Figure Q1**.

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    struct NumberList{
        int data;
        struct NumberList *next;};

    typedef struct NumberList NumberList;
    NumberList *start, *prev, *curr, *newPtr;

    int value;
    start = NULL;

    printf("\nEnter data (enter -1 to exit program):");
    scanf("%d", &value);

    while (value != -1)
    {
        newPtr = malloc(sizeof(NumberList));

        if (newPtr != NULL){
            newPtr -> data = value;
            newPtr -> next = NULL; }

        curr = start;
        prev = NULL;

        while (curr != NULL && value > curr-> data){
            prev = curr;
            curr = curr -> next;
        }

        if (prev == NULL)
        {
            newPtr -> next = start;
            start = newPtr;
        }
        else{
            prev -> next = newPtr;
            newPtr -> next = curr;
        }

        printf("\nEnter data (enter -1 to exit program):");
        scanf("%d", &value);

    }
    printf("\n\nList of values are:");
    curr = start;
    while (curr != NULL)
    {
        printf("\nValue: %d", curr->data);
        curr = curr->next; }

    return 0;
}
```

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Figure Q1

- (a) Complete the output for **Figure Q1**.

(11 marks)

Answer:

```
Enter data (enter -1 to exit program):78
Enter data (enter -1 to exit program):23
Enter data (enter -1 to exit program):64
Enter data (enter -1 to exit program):150
Enter data (enter -1 to exit program):41
Enter data (enter -1 to exit program):-1
```



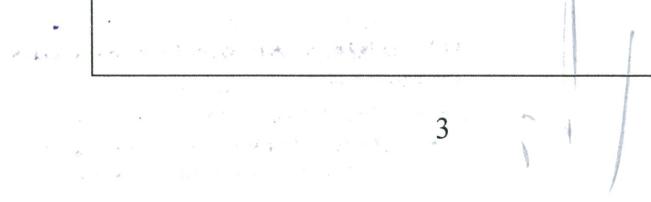
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- (b) Determine the output for the program fragment in **Figure Q1(b)**. Note that the input values in **Figure Q1(a)** are applicable.

(6 marks)

```
curr = start;
while (curr!=NULL)
{
    if (curr->data % 2 == 0)
        printf("\nAnswer = %d", curr->data);

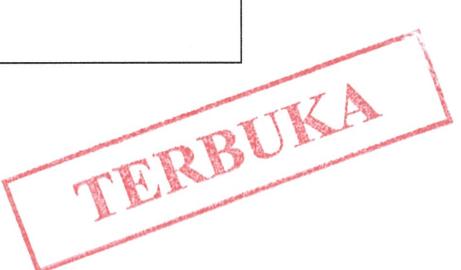
    curr = curr->next;
}
```

Figure Q1(b)**Answer:**

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- (c) Determine whether each of the following statement is **VALID** or **INVALID**. Write your answer in the column given.
(8 marks)

| Statement(s) | Answer |
|--|--------|
| Each node in the linked list consists of a single integer value and a pointer. | |
| The <code>malloc()</code> function is invoked whenever a node is to be deleted from the linked list. | |
| The input values will be displayed in descending order upon execution of the program. | |
| The insertion of the new node may occur at the beginning, middle, or at the end of the linked list. | |



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Q2 Answer **Q2(a)** - **Q2(c)** based on the programs given in **Figures Q2(a) - Q2(c)**.

```
#include <stdio.h>
#include <stdlib.h>

struct Node {
    int data;
    struct Node *next;
} typedef struct Node Node;

int main(void)
{   Node *head = NULL;
    Node *tail = NULL;
    Node *newPtr, *temp, *current;
    int item, choice;

    printf("\nEnter data (enter -1 to exit):");
    scanf("%d", &item);

    while (item != -1){
        newPtr = malloc(sizeof(Node));

        if (newPtr != NULL){
            newPtr->data = item;
            newPtr->next = NULL;

            if (head == NULL){
                head = newPtr;
            }
            else{
                tail->next = newPtr;
            }

            tail = newPtr;
        }

        printf("\nEnter data (enter -1 to exit):");
        scanf("%d", &item); }

        printf("\nEnter -99 to remove data:");
        scanf("%d", &choice);

        while (choice == -99){
            temp = head;
            head = head->next;

            if(head == NULL){
                tail = NULL;
            }
            free(temp);
            printf("\nEnter -99 to remove data:");
            scanf("%d", &choice); }

        return 0; }
```

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Figure Q2(a)

```
#include <stdio.h>
#include <stdlib.h>
struct Node {
    int data;
    struct Node *next;
};

typedef struct Node Node;
int main(void)
{   Node *head = NULL;
    Node *newPtr, *temp, *current;
    int item, choice;

    printf("\nEnter data (enter -1 to exit):");
    scanf("%d", &item);

    while (item != -1){
        newPtr = malloc(sizeof(Node));

        if (newPtr != NULL){
            newPtr->data = item;
            newPtr->next = head;
            head = newPtr; }

        printf("\nEnter data (enter -1 to exit):");
        scanf("%d", &item); }

    printf("\nEnter -99 to remove data:");
    scanf("%d", &choice);

    while (choice == -99){
        temp = head;
        head = head->next;
        free(temp);

        printf("\nEnter -99 to remove data:");
        scanf("%d", &choice); }

    return 0; }
```

**Figure Q2(b)**

```
Enter data (enter -1 to exit): 67
Enter data (enter -1 to exit): 99
Enter data (enter -1 to exit): 23
Enter data (enter -1 to exit): 11
Enter data (enter -1 to exit): 45
Enter data (enter -1 to exit): 84
Enter data (enter -1 to exit): 101
Enter data (enter -1 to exit): -1
Enter -99 to remove data: -99
Enter -99 to remove data: -99
```

Figure Q2(c)

- (a) Determine the final content of the linked list for **Figure Q2(a)** for the sequence of input in **Figure Q2(c)**.
(10 marks)

Answer:

- (b) Determine the final content of the linked list for **Figure Q2(b)** for the sequence of input in **Figure Q2(c)**.
(10 marks)

Answer:

- (c) Determine whether each of the following statement is **VALID** or **INVALID**. Write your answer in the column given.

(10 marks)

| Statement(s) | Answer |
|--|--------|
| The program in Figure Q2(a) demonstrates implementation of LIFO concept. | |
| The insertion procedure in Figure Q2(a) adds new data at the tail of the linked list. | |
| The program in Figure Q2(b) demonstrates implementation of LIFO concept. | |
| The removal procedure in Figure Q2(b) always delete the last node in the linked list. | |
| The program in Figure Q2(b) demonstrates push and pop operations in a queue concept. | |

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Q3 Answer Q3(a) - Q3(b) using the sequence of values given in **Figure Q3**.

| | | | | | | | | | |
|---|---|---|---|---|---|---|----|----|----|
| 5 | 2 | 8 | 1 | 4 | 7 | 3 | 12 | 15 | 10 |
|---|---|---|---|---|---|---|----|----|----|

Figure Q3

- (a) Draw a binary search tree for the sequence of values given in **Figure Q3**.
(10 marks)

Answer:

A large empty rectangular box intended for drawing the binary search tree. A red stamp with the word "TERBUKA" is visible in the bottom right corner of the box.

- (b) Determine the results of each traversal algorithm for the answer in Q3(a).
(15 marks)

| Traversal Algorithm | Answer |
|---------------------|--------|
| Preorder | |
| Inorder | |
| Postorder | |

Q4 Answer Q4(a) - Q4(b) based on the sequence of values given in **Figure Q4**.

| | | | | | | | | | |
|----|---|----|----|----|----|-----|----|----|----|
| 22 | 5 | 67 | 98 | 45 | 32 | 101 | 99 | 73 | 10 |
|----|---|----|----|----|----|-----|----|----|----|

Figure Q4

- (a) Show the sequence of the values from the first pass until the fifth pass of bubble sort algorithm. (10 marks)

Answer:



- (b) Show the sequence of the values from the first pass until the fifth pass of selection sort algorithm

(10 marks)

Answer:

- END OF QUESTIONS -