



**UNIVERSITI TUN HUSSEIN ONN MALAYSIA**

**FINAL EXAMINATION  
SEMESTER II  
SESSION 2012/2013**

COURSE NAME : INTRODUCTION TO MULTIMEDIA  
COURSE CODE : BIT 1043/BIT 10403  
PROGRAMME : 1 BIT  
EXAMINATION DATE : JUNE 2013  
DURATION : 2 HOURS AND 30 MINUTES  
INSTRUCTION : ANSWER ALL QUESTIONS

THIS QUESTIONS PAPER CONSISTS OF **FOUR (4)** PAGES

**Q1** Give full name for the following acronyms:

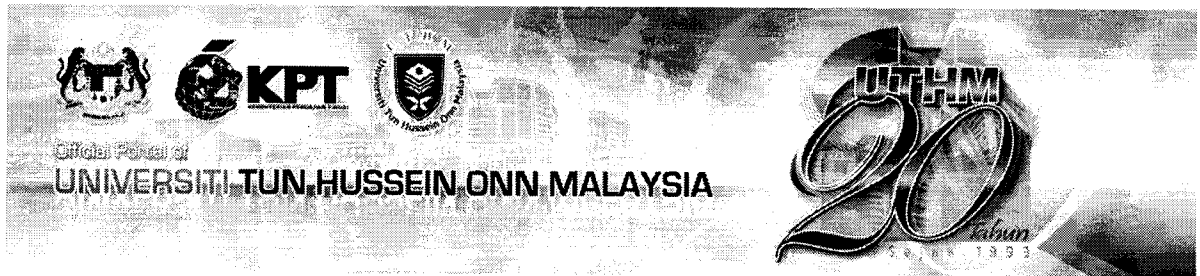
- (a) CMYK (2 mark)
- (b) MPEG (2 mark)
- (c) MHEG (2 mark)
- (d) SGML (2 mark)
- (e) MIDI (2 mark)

**Q2** In hypertext or hypermedia, documentation is important in order to present online information. Disorientation has been recognized as one of the crucial issues in hypertext documentation usability.

- (a) Explain **THREE (3)** functions of hypertext system. (3 marks)
- (b) Discuss briefly **THREE (3)** factors that make the hypertext documentation become disoriented. (6 marks)
- (c) Discuss briefly **THREE (3)** effects of disorientation to the user. (6 marks)

- Q3** You have been assigned to design and produce the audio portion of a multimedia project. The audio will be recorded in stereo form and program will be delivered on a DVD-ROM.
- (a) Describe **TWO (2)** differences between amplitude and frequency. (4 marks)
  - (b) Determine the file size (in bytes) required to produce 3 minutes stereo recording at sampling rate of 44.1 kHz and a 16-bit resolution. Show all steps in your calculation. (6 marks)
  - (c) Discuss **FOUR (4)** criteria to be considered in managing and integrating audio in your multimedia project. (8 marks)

**Q4** Based on the following **FIGURE Q4**:



**FIGURE Q4**

Analyze **FOUR (4)** techniques in which you may apply in Adobe Photoshop software to produce an online banner as depicted in **FIGURE Q4**. Support your answer with illustrations.

(12 marks)

**Q5** Given the following scenario:

Ahmad is a multimedia designer for an establish company. His director assigned him to develop an official web page for FIBERAIL, a big fiber optic company in Malaysia.

By using a label diagram, sketch an interface for that company that consist of:

- (a) **THREE (3)** main buttons for Corporate Information, Network Infrastructure and Product & Service in the main menu. (3 marks)
- (b) company logo and “CONNECTING THE WORLD TO YOU” as their company motto at the suitable place. (6 marks)
- (c) display area for main menu content. (3 marks)
- (d) search mechanism using keyword. (3 marks)

- Q6**
- (a) Explain briefly **FOUR (4)** main processes involve in developing 3D Animation project. (8 marks)
  - (b) Explain briefly **THREE (3)** methods for mapping in 3D Animation. (6 marks)
  - (c) List **TWO (2)** animation tools. (2 marks)

- Q7**
- (a) Explain **THREE (3)** factors which can affect the image quality. (6 marks)
  - (b) Discuss **TWO (2)** types of video compression. (8 marks)

**-END OF QUESTION-**