



## **UNIVERSITI TUN HUSSEIN ONN MALAYSIA**

### **FINAL EXAMINATION SEMESTER II SESSION 2009/2010**

SUBJECT NAME : COMPUTER PROGRAMMING  
SUBJECT CODE : DTI 2143  
COURSE : 1 DFT/1 DFA/3 DDT  
EXAMINATION DATE : APRIL/MAY  
DURATION : 3 HOURS  
INSTRUCTION : ANSWER ALL QUESTIONS.

**PART A**

State whether each of the following is **TRUE** or **FALSE**.

- Q1** The following statement is a form of comments that can be used in C programming:  
`/*Welcome to Programming C*/`
- Q2** In C all the variables should be declared before it can be used.
- Q3** In input operations, bytes flow from main memory to a device.
- Q4** C considers the variables `studentName` and `StUdentNAmE` to be identical.
- Q5** The operator ‘==’ is used for assignment purposes whereas the operator ‘=’ is used to check for equality.
- Q6** Iterational (repetitive) control structures are used to repeat certain statements for a specified number of times.
- Q7** The `stdio.h` file is needed for C program which is needed to use `printf` and `scanf`.
- Q8** The `do while` loop is tested at the end of the loop and `while` loop is tested before entering into the loop.
- Q9** A function can return more than one value.
- Q10** Variable names can contain a digit.

(10 marks)

**PART B**

Instruction: Choose the **BEST** answer.

**Q11** Which of the following is NOT a data type in C?

- A. int
- B. float
- C. bool
- D. char

**Q12** Given:

```
for (x=0,y=1; x<y; x++)
    printf("%d %d", x, y) ;
```

What is the output for loop statement?

- A. 0 1
- B. 1 1
- C. 0 0
- D. None of the above

**Q13** All of the following are valid identifiers (variable name) EXCEPT

- A. \_hour
- B. HOUR
- C. Hour1
- D. 7hour

**Q14** What would be the output of the following statement?

```
Printf("%6d",1234);
```

- A. ~~1234
- B. 1234.0
- C. 1234.000000
- D. ERROR

**Q15** Given:

```
/* a program demonstrates C assignment operator */
int x = 10 ;
int y = x ;
printf("y = %d\n",y) ;
/* demonstrate += operator */
y += 10;
printf("y += 10;y = %d\n",y);
/* demonstrate -= operator */
y -=5 ;
printf("y -=5 ;y = %d\n",y) ;
/* demonstrate *= operator */
y *=4;
printf("y *=4;y = %d\n",y);
/* demonstrate /= operator */
y /=2 ;
printf("y /=2 ;y = %d\n",y) ;
```

What will be the output?

A.  $y = 10$

$y += 10; y = 20$   
 $y -=5; y = 15$   
 $y *=4; y = 60$   
 $y /=2; y = 30$

B.  $y = 10.000000$

$y += 10; y = 20.000000$   
 $y -=5; y = 15.000000$   
 $y *=4; y = 60.000000$   
 $y /=2; y = 30.000000$

C.  $y = 10$

$y += 10; y = 20$   
 $y -=5; y = 25$   
 $y *=4; y = 100$   
 $y /=2; y = 50$

D.  $y = 10.000000$

$y += 10; y = 20.000000$   
 $y -=5; y = 25.000000$   
 $y *=4; y = 100.000000$   
 $y /=2; y = 50.000000$

**Q16 Given:**

```

int iNum = 2;
switch(iNum) {
    default:
        printf("INVALID");
    case 1:
        printf("ONE");
    case 2:
        printf("TWO");
        break;
    case 3:
        printf("THREE");
}

```

What is the output?

- A. INVALID
- B. ONE
- C. TWO
- D. THREE

**Q17 Given:**

```

#include <stdio.h>
#include<conio.h>
int main (void)
{
    int a=500, b=300, c;
    if (a>400)
        b=500;
        c=100;
    printf("\n b=%d\n c=%d\n",b,c);
    getch ();
    return 0;
}

```

What will be the output?

- A. b=300  
c=100
- B. b=400  
c=100
- C. b=500  
c=100
- D. ERROR

**Q18** Given:

```
#include<stdio.h>
#include<conio.h>
main()
{
    int x = 10;
    int y = 0;
    printf("x = %d\n", x);
    y = ++x;
    printf(" y = %d\n ", y) ;
    y = x-- ;
    printf(" y = %d\n ", y) ;
    getch();
    return 0;
}
```

What will be the output?

A. x=10

y=10

y=9

B. x= 10

y=11

y=11

C. x=10

y=1

y=0

D. x=10

y=11

y=10

**Q19** Control structure consists of all these EXCEPT

A. Sequential

B. Link

C. Looping

D. Selectional

**Q20** Given:

```
int grad = 10;  
int grade=100;  
printf(" Enter grade: %d", grade);
```

What is the output?

- A. 100
- B. 100.000000
- C. 10
- D. 10.000000

(20 marks)

**PART C**

Answer **ALL** questions.

- Q21** (a) List **TWO** (2) rules for forming variables. (2 marks)
- (b) Write a C statement that declares an `int` variable name `numberOfpeople`? (1 marks)
- (c) Write a C statement that declares and initializes a `string` variable named `studentName` with the string size 15 and assign `AHMAD` to `studentName`. (2 marks)
- (d) State whether each of the following variable is **TRUE** or **FALSE**. (10 marks)
- (i) `STUDENT_AGE`
  - (ii) `void`
  - (iii) `Item_10`
  - (iv) `int`
  - (v) `123kos`
  - (vi) `'17thRow'`
  - (vii) `$ringgit`
  - (viii) `printf`
  - (ix) `num_of_characters`
  - (x) `bil#7`
  - (xi) `007_bilik`

**Q22 (a)** Write a complete coding by using `scanf` or `printf` statement for this situation:

Suppose that **m** and **n** are integer variables. Prompt the user for input values of these two variables, and then display their sum.

(5 marks)

**(b)** What is the output for the following statements?

```
printf("Computer Programming");
printf("\nis");
printf(" \nmy");
printf("\n\t\tfavorite");
printf("\nsubject");
```

(5marks)

**(c)** Find **FIVE (5)** errors in the following program and rewrite the correct code.

```
#include<stdio.h>
main();
{
int x,y;
x=10;
y=x++;
printf("%f",x);
printf("%d",&y)
}
```

(5 marks)

**Q23 (a)** Define the format and function of the statement below;

- (i) `getc()` and `putc()`
- (ii) `getchar()` and `putchar()`
- (iii) `getch()` and `putch()`
- (iv) `gets()` and `puts()`

(8 marks)

**(b)** State **ONE (1)** advantage of using `gets()` / `puts()` instead of using `printf()` / `scanf()`?

(2 marks)

**Q24** (a) Choose any **TWO** (2) of the following control structure and draw flowchart to describe the flow:

- (i) if statement
- (ii) do-while statement
- (iii) for statement

(4 marks)

(b) List **TWO** (2) different between do-while structure and while structure.

(4 marks)

(c) Given;

```
int counter=0;
do
{
    printf("Final Exam\n");
    counter++;
}
while (counter<=9);
```

(i) How many times the Final Exam will be printed out in the screen?

(2 marks)

(ii) Change the above coding by using for structure.

(5 marks)

**Q25 (a)** Write the output for the following coding:

```
int mark1,mark2,sum,average;
mark1=89.9;
mark2=90.3;
sum=mark1+mark2;
average=sum/2;
printf("Your average mark is
%d",average);
```

(4 marks)

**(b)** Write the output for the following coding:

```
float mark1,mark2,sum,average;
mark1=80.2;
mark2=90.6;
sum=mark1+mark2;
average=sum/2;
printf("Your average mark is
%.2f",average);
```

(4 marks)

**(c)** What will be the output if the input is 'R':

```
char selection;
switch (selection){
    case 'B':
    case 'b':
        printf("BLUE\n");
    case 'R':
    case 'r':
        printf("RED\n");
    case 'Y':
    case 'y':
        printf("YELLOW\n");
    default:
        printf("Wrong choice");
}
```

(4 marks)

**(d)** Write the output for the following coding:

```
int iCount;
for (iCount=1;iCount <= 10; iCount++)
{
    if (iCount % 2 == 0) {
        continue;
    }
    printf("%d\n",iCount);
```

(3 marks)