



UNIVERSITI TUN HUSSEIN ONN MALAYSIA

**PEPERIKSAAN AKHIR
SEMESTER I
SESI 2009/2010**

NAMA MATA PELAJARAN : PENGATURCARAAN KOMPUTER
KOD MATA PELAJARAN : BFC 2042
KURSUS : 2 BFC / 3 BFC
TARIKH PEPERIKSAAN : NOVEMBER 2009
JANGKA MASA : 2 JAM
ARAHAN : JAWAB SEMUA SOALAN.

KERTAS SOALAN INI MENGANDUNGI SEPULUH (10) MUKA SURAT

SECTION A

Instruction: State whether each of the following declaration statement is **TRUE** or **FALSE**.

Q1 `int a, b(2);`

Q2 `float a23b[99], 1xy[66];`

Q3 `void city[36], ton[45];`

Q4 `double temperature[-100];`

Q5 `long phone [200];`

Q6 `float c[] = {11,22,33,44};`

Q7 `int amount_in$;`

Q8 `float 2many[3];`

Q9 `int a;float b;`

Q10 `float iTotal[3] = {11,22,33,44};`

(10 marks)

SECTION B

Instruction: Choose the **BEST** answer.

- Q11** Which phase follows the design phase in Software Development Life Cycle?
- (a) Coding
 - (b) Testing
 - (c) Maintenance
 - (d) Requirements Analysis
- Q12** The process where several people offer constructive criticism of a programmer's code with a view to simplify it, to make it more efficient and to eliminate errors is known as _____.
- (a) testing
 - (b) debugging
 - (c) code review
 - (d) design
- Q13** A preprocessor command _____.
- (a) need not start on a new line
 - (b) need not start on the first column
 - (c) has # as the first character
 - (d) comes before the first executable statement
- Q14** Which of the following C statement assigns a value 10 to the 4th location of an integer based array `aiNum[10]`.
- (a) `10[aiNum]=4;`
 - (b) `aiNum[4]=10;`
 - (c) `aiNum[10]=4;`
 - (d) `aiNum[3]=10;`

Q15 What is the output of the following code?

```
#include<stdio.h>
int iNum=10;
int main(int argc, char** argv)
{
    int iNum=20;
    {
        printf("iNum =%d", iNum);
    }
    return 0;
}
```

- (a) iNum=10
- (b) iNum=20
- (c) Junk value
- (d) Error

Q16 What would be the output of following code?

```
#include<stdio.h>
main(int argc, char **argv)
{
    int iCnt;
    for(iCnt =0;iCnt<5;iCnt++)
    {
        while(iCnt > 10)
        {
            printf("%d ", iCnt);
        }
    }
    return 0;
}
```

- (a) Nothing will be printed
- (b) Infinite sequence of 0 1 2 3 4 5 6 7 8 9 10
- (c) 0 1 2 3 4 5
- (d) Infinite sequence of 0 1 2 3 4

- Q17** Which of the following statements is/are TRUE?
- (i) Continue statement can occur within loops and switch statements.
 - (ii) In case of nested loops, break statement of innermost loops takes the control out of the outermost loop.
 - (iii) Continue statement written in a while loop will continue from condition statement of while loop.
 - (iv) If a task can be achieved using for loop, it can be done using while loop as well.
- (a) (i), (ii) and (iii)
 - (b) (ii) and (iv)
 - (c) (iii) and (iv)
 - (d) (iii) only

- Q18** What is the output of the following code?

```
#include<stdio.h>
int main(int argc, char **argv)
{
    int iNum=345;
    do
    {
        printf("%d", iNum % 10);
        iNum =iNum/ 10;
    }while (iNum > 0);
    return 0;
}
```

- (a) 543
 - (b) 345
 - (c) Error
 - (d) 5
- Q19** Which of the following are valid cases for switch statement:
- (i) -200
 - (ii) 3*5+2
 - (iii) a*5+2
 - (iv) 'x'
- (a) (i), (ii), (iii) and (iv)
 - (b) (i), (ii) and (iv)
 - (c) (i) and (iv)
 - (d) (ii) and (iv)

Q20 What would be the output of following code?

```
#include<stdio.h>
main(int argc, char **argv)
{
    int iA=100,iB,iC;
    iB = ++iA;
    iC = --iB;
    printf("%d %d %d",iA,iB,iC);
    return 0;
}
```

- (a) 101 99 100
- (b) 101 100 100
- (c) 101 99 101
- (d) 100 101 100

(20 marks)

SECTION C

Instruction: Answer **ALL** questions.

Q21 Draw a flowchart based on the following scenario:

Find the average of a student given the marks he obtained in three subjects. For a student to pass, average should not be less than 65. Show whether he passed or failed.

(10 marks)

Q22 State the output for each of the statement below:

(a)

```
#include<stdio.h>
int main(int argc,char** argv)
{
    int iIndex=3;
    for(iIndex = 3;iIndex >= 0;iIndex--)
    {
        switch(iIndex)
        {
            case 1 : printf("Hi ");
            case 2 : printf("Welcome ");
                    break;
            case 3 : continue;
            default : printf("Goodbye ");
        }
    }
    return 0;
}
```

(4 marks)

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```
(b) #include<stdio.h>
int main(int argc, char **argv)
{
    int iNum1=2, iNum2=1, iNum3=1, iNum4;
    switch(iNum1)
    {
        case 0 : iNum1=2;
                iNum2=3;
        case 1 : iNum1=4;
                break;
        default : iNum2=3;
                 iNum1=1;
    }
    printf("%d %d %d %d", iNum1, iNum2, iNum3, iNum4==iNum3);
    return 0;
}
```

(4 marks)

```
(c) int number = 0;
    if(number = 0)
        printf("UTHM");
    else
        printf("FTMM");
```

(1 marks)

```
(d) int number = 2;
    if(number = 1)
        printf("UTHM");
    else if(number == 2)
        printf("FTMM");
    else
        printf("FKAAS");
```

(1 marks)

Q23 Study the array x given.

Array a before execution:

1	2	3	4	5	6	7	8	9	10
---	---	---	---	---	---	---	---	---	----

```
int i = 1;
a [ i ] = a [ 9 ] + a [ i+3 ];
i++;
a [ i++ ] = a [ 0 ];
a [ i+2 ] = a [ 2 ] + 10;
a [ 6 ] = a [ i ];
a [ i+++4 ] = a [ i-1 ] * 2;
a [ 8 ] = a [ i++ ] + a [ 5 ];
```

After the above statement are executed, rewrite all values in array a.

Array a after execution:

--	--	--	--	--	--	--	--	--	--

(10 marks)

SECTION D

Instruction: Answer **ALL** questions.

Q24 Write a program that will display the desired multiplication table.

Example output:

```
Enter the desired multiplication table > 9
```

```
1 X 9 = 9
2 X 9 = 18
3 X 9 = 27
:
:
12 X 9 = 108
```

(10 marks)

Q25 Write a program that when character 'A' or 'a' is entered; a message "THIS TEST IS EASY" will be printed on the screen otherwise prints "THIS TEST IS DIFFICULT!"

(10 marks)