



**UTHM**  
Universiti Tun Hussein Onn Malaysia

**UNIVERSITI TUN HUSSEIN ONN MALAYSIA**

**FINAL EXAMINATION  
SEMESTER II  
SESSION 2023/2024**

- COURSE NAME : MICROPROCESSOR AND MICROCONTROLLER
- COURSE CODE : BEJ 30203
- PROGRAMME CODE : BEJ
- EXAMINATION DATE : JULY 2024
- DURATION : 3 HOURS
- INSTRUCTIONS :
1. ANSWER ALL QUESTIONS FROM PART A AND ONE QUESTION FROM PART B
  2. THIS FINAL EXAMINATION IS CONDUCTED VIA
    - Open book
    - Closed book
  3. STUDENTS ARE **PROHIBITED** TO CONSULT THEIR OWN MATERIAL OR ANY EXTERNAL RESOURCES DURING THE EXAMINATION CONDUCTED VIA CLOSED BOOK

THIS QUESTION PAPER CONSISTS OF **EIGHT (8)** PAGES

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**PART A**

**Q1** Reduced Instruction Set Computer (RISC) and Complex Instruction Set Computer (CISC) are two different types of microprocessor architecture.

- (a) Describe functionality of microprocessor in an electronic system.  
(2 marks)
- (b) Differentiate RISC and CISC architectures in terms of instruction set, execution time, and complexity of hardware architecture.  
(6 marks)
- (c) Discuss which microprocessor architecture is suitable for low power implementation in mobile devices. Justify your answer.  
(2 marks)
- (d) Sketch a basic microprocessor system by showing all bus connections between each component.  
(5 marks)

**Q2** Digital system typically represents data with size of byte (8-bit), halfword (16-bit) or word (32-bit).

- (a) Determine the smallest data size that is suitable to represent the following decimal values.
  - (i) -128  
(1 mark)
  - (ii) -129  
(1 mark)
  - (iii) 32767  
(1 mark)
- (b) Given hexadecimal value 0xFFBB is a 2's complement.
  - (i) Determine the base ten value if the hexadecimal represents halfword value.  
(2 marks)
  - (ii) Determine the base ten value if the hexadecimal represents word value.  
(2 marks)

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**Q3** Figure Q3.1 illustrates the content of program status register, *xPSR*.

	31	30	29	28	27	26:25	24	23:20	19:16	15:10	9	8	7	6	5	4:0
<i>xPSR</i>	N	Z	C	V	Q	ICI/IT	T			ICI/IT		Exception number				

**Figure Q3.1**

- (a) Determine the value of *N*, *Z*, *V* and *C* flags after a 16-bit microprocessor executes arithmetic operations as follows. Note that the expression is given with decimal radix.
- (i)  $15088 + 200$  (3 marks)
  - (ii)  $-2000 + 2000$  (3 marks)
  - (iii)  $-100 - 200$  (3 marks)
- (b) Consider the address bus for a 24-bit microprocessor.
- (i) Determine the total memory size that can be accessed by the microprocessor. (2 marks)
  - (ii) Determine start address and end address of the memory. (2 marks)

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**Q4** Figure Q4.1 shows a disassembly list of an assembly program. Analyse the program and answer the following questions. Note: Refer the datasheet in Appendix A.

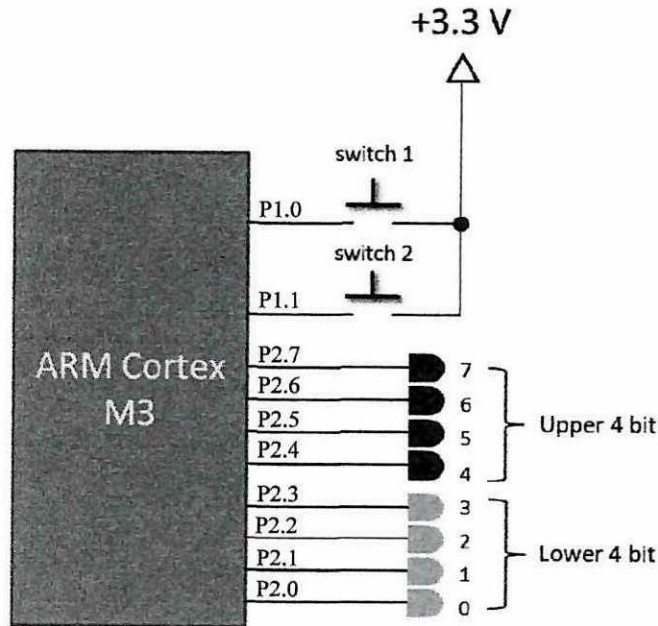
1:	0x00000110	480B	LDR	R0, =MyData1
2:	0x00000112	4909	LDR	R1, MyData1
3:	0x00000114	4A09	LDR	R2, MyData2
4:	0x00000116	4B0B	LDR	R3, =0x10000005
5:	0x00000118	F8032C01	STRB	R2, [R3, #-1]
6:	0x0000011C	EA4F2212	LSR	R2, #8
7:	0x00000120	F8032B01	STRB	R2, [R3], #1
8:	0x00000124	EA4F2212	LSR	R2, #8
9:	0x00000128	F8032B01	STRB	R2, [R3], #1
10:	0x0000012C	EA4F2212	LSR	R2, #8
11:	0x00000130	F8032B02	STRB	R2, [R3], #2
12:	0x00000134	7019	STRB	R1, [R3]
13:	0x00000136	BF00	NOP	
14:	0x00000138	MyData1	DCB	"UTHM"
15:	0x0000013E	MyData2	DCD	0x1234ABCD

**Figure Q4.1**

- (a) Determine the content of register R0, R1, R2 and R3 after the instructions at line 1 to 4 have been executed. (5 marks)
- (b) Determine the content of R0, R1, R2 and R3 when program counter, PC contains address 0x00000120. (4 marks)
- (c) Give the size of instruction in Line 8 (2 marks)
- (d) Sketch memory from address 0x10000000 to 0x1000000A, then determine the memory content after all instructions have been executed. Assume that these memories initially contain value 0xFF. (13 marks)

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**Q5** Figure Q5.1 shows a simple microcontroller application where two switches and eight LEDs are connected to the microcontroller. The upper four LEDs will turn ON when switch 1 is pressed and the lower four LEDs will turn ON when switch 2 is pressed. All LEDs will be turned ON when both switches are pressed. Based on the specification described, answer the following questions:



**Figure Q5.1**

- (a) Describe the benefits of using Common Microcontroller Software Interface Standard (CMSIS) to develop ARM-based embedded system. (2 marks)
- (b) Sketch a flowchart to indicate the implementation of the application. (8 marks)
- (c) By using CMSIS, write a C program to implement the application. (11 marks)

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## PART B

**Q6** Interrupts are important part of the structure of any microprocessor or microcontroller, allowing external events and devices to force a change in CPU activity. Meanwhile, an internal timer is implemented as a hardware peripheral in a microcontroller.

- (a) List the most significant actions that a CPU takes when it responds to an enabled interrupt.

(4 marks)

- (b) Based on the program in **Figure Q6.1**, write a new program to turn on an LED that is connected to P2.0 whenever the input at P0.0 is changing from 0 to 1 by using interrupt. The LED will remain on if P0.0 remains 1 and will turn off when P0.0 changes to 0.

(8 marks)

```

1: #include <lpc17xx.h>
2: void EINT3_IRQHandler(void)
3: void delay(void);
4: int main(void)
5: {
6:     NVIC_EnableIRQ(EINT3_IRQn);
7:     LPC_GPIOINT->IO0IntEnF |= (1<<0);
8:     LPC_GPIO2->FIODIR |= (3<<0);
9:
10:    while(1)
11:    {
12:        LPC_GPIO2->FIOSET |= (1<<1);
13:        delay();
14:        LPC_GPIO2->FIOCLR |= (1<<1);
15:        delay();
16:    }
17:}
18: void EINT3_IRQHandler(void)
19: { LPC_GPIO2->FIOPIN ^= (1<<0);
20:   LPC_GPIOINT->IO0IntClr |= (1<<0);
21: }

```

**Figure Q6.1**

- (c) A 4.0 MHz clock signal is connected to the inputs of a 12-bit timer. If the timer starts counting from zero, how long does it take before each reaches its maximum value?

(3 marks)

- (d) If you are required to design an application that needs precise timings, discuss how a 1 ms timing resolution can be achieved by using the LPC1768 hardware timer. Given the microcontroller is clocked at 100 MHz, the peripheral clock (PCLK) is set at CCLK/4.

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(5 marks)



## APPENDIX A

## Instruction Set Architecture for Cortex-M3

Mnemonic	Operands	Brief description	Flags
ADD, ADDS	{Rd,} Rn, Op2	Add	N,Z,C,V
ADD, ADDW	{Rd,} Rn, #imm12	Add	N,Z,C,V
AND, ANDS	{Rd,} Rn, Op2	Logical AND	N,Z,C
ASR, ASRS	Rd, Rm, <Rs #n>	Arithmetic Shift Right	N,Z,C
B	label	Branch	-
BIC, BICS	{Rd,} Rn, Op2	Bit Clear	N,Z,C
BL	label	Branch with Link	-
CMP, CMPS	Rn, Op2	Compare	N,Z,C,V
EOR, EORS	{Rd,} Rn, Op2	Exclusive OR	N,Z,C
LDR	Rt, [Rn, #offset]	Load Register with word	-
LDRB	Rt, [Rn, #offset]	Load Register with byte	-
LDRH	Rt, [Rn, #offset]	Load Register with halfword	-
LSL, LSLs	Rd, Rm, <Rs #n>	Logical Shift Left	N,Z,C
LSR, LSRs	Rd, Rm, <Rs #n>	Logical Shift Right	N,Z,C
MOV, MOVS	Rd, Op2	Move	N,Z,C
MOVT	Rd, #imm16	Move Top	-
MOVW, MOV	Rd, #imm16	Move 16-bit constant	N,Z,C
MUL, MULS	{Rd,} Rn, Rm	Multiply, 32-bit result	N,Z
MVN, MVNS	Rd, Op2	Move NOT	N,Z,C
ORN, ORNS	{Rd,} Rn, Op2	Logical OR NOT	N,Z,C
ORR, ORRS	{Rd,} Rn, Op2	Logical OR	N,Z,C
POP	reglist	Pop registers from stack	-
PUSH	reglist	Push registers onto stack	-
ROR, RORS	Rd, Rm, <Rs #n>	Rotate Right	N,Z,C
RRX, RRXS	Rd, Rm	Rotate Right with Extend	N,Z,C
SDIV	{Rd,} Rn, Rm	Signed Divide	-
SMULL	RdLo, RdHi, Rn, Rm	Signed Multiply (32 x 32), 64-bit result	-
STR	Rt, [Rn, #offset]	Store Register word	-
STRB	Rt, [Rn, #offset]	Store Register byte	-
STRH	Rt, [Rn, #offset]	Store Register halfword	-
SUB, SUBS	{Rd,} Rn, Op2	Subtract	N,Z,C,V
UDIV	{Rd,} Rn, Rm	Unsigned Divide	-
UMULL	RdLo, RdHi, Rn, Rm	Unsigned Multiply (32 x 32), 64-bit result	-

Figure Appendix A