

UNIVERSITI TUN HUSSEIN ONN MALAYSIA

FINAL EXAMINATION SEMESTER II SESSION 2023/2024

COURSE NAME

OPERATING SYSTEM

COURSE CODE

BEJ 32202

PROGRAMME CODE

: BEJ

EXAMINATION DATE

JULY 2024

DURATION

: 2 HOURS

INSTRUCTIONS

1. ANSWER ALL QUESTIONS

2. THIS FINAL EXAMINATION IS

CONDUCTED VIA

☐ Open book

□ Closed book

3. STUDENTS ARE **PROHIBITED** TO CONSULT THEIR OWN MATERIAL OR ANY EXTERNAL RESOURCES DURING THE EXAMINATION

CONDUCTED VIA CLOSED BOOK

THIS QUESTION PAPER CONSISTS OF FIVE (5) PAGES

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Q1 (a) A process is basically a program in execution. The execution of a process must progress in a sequential state. Illustrates the diagram of a process changes state as it executes.

(5 marks)

(b) Draw three (3) multithreading models for the user and kernel threads.

(6 marks)

(c) Describe the concept of "Process Control Block (PCB)" and "context switch" in OS process management.

(4 marks)

Consider the following set of processes in **Table Q2(a)**, with the estimated CPU burst given in milliseconds, and lower priority numbers corresponding to higher CPU priority (1 is the highest). The processes are assumed to have arrived in the order of P1, P2, P3, P4, P5, all at time 0.

Table Q2(a)

Process	Burst Time(ms)	Priority 4	
P1	10		
P2	1	1	
Р3	2	3	
P4	1	4	
P5	5	2	

- (a) Produce three (3) Gantt charts that illustrate the execution of these processes in **Table Q2(a)** using the following scheduling algorithms:
 - (i) non-preemptive (NP) shortest job first (SJF)
 - (ii) non-preemptive priority
 - (iii) round robin (RR) with quantum=1

(7 marks)

(b) Based on the **Table Q2(b)**, calculate the waiting time for each process based on the scheduling algorithm.

Table Q2(b)

Process	Waiting Time				
	NP SJF	NP PRIORITY	RR (Q=1)	RR(Q=2)	
P1					
P2					
P3					
P4					
P5					

(10 marks)

(c) Summarize the results in Q2(b).

(3 marks)



Q3 (a) Describe the "Producer-Consumer Problem".

(5 marks)

(b) Analyse the similarities and differences between "Producer-Consumer Problem" and "Readers-Writers Problem".

(4 marks)

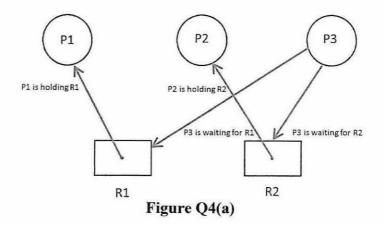
(c) Explain three (3) requirements to solve Critical Section Problem

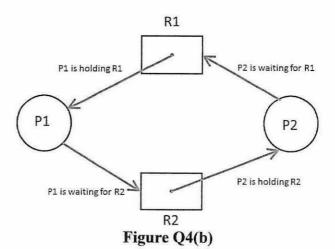
(6 marks)

Q4 (a) State three (3) conditions that must be fulfilled for a deadlock to occur.

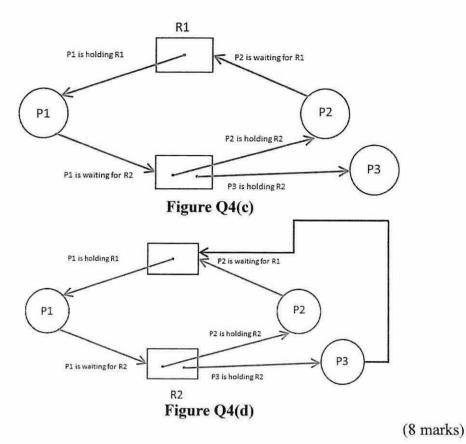
(3 marks)

(b) Determine whether the following resource allocation graphs in **Figure Q4(a)** to **Q4(d)** is a deadlock condition or not:









(c) Explain **two (2)** strategies for handling deadlocks.

(4 marks)

- Q5 (a) Discuss **two (2)** differences between logical and physical addresses. (4 marks)
 - (b) Explain two (2) examples of why it is essential to consider the skill and resources available to likely intruders when designing computer security mechanisms and policies to defend against those intruders.

(4 marks)

(c) Consider the following page reference string:

0,1,3,2,0, 2,6,5,1,2, 3,2,1,2,6, 2,1,3,6,2.

Calculate the page faults will occur if the program has **three** (3) page frames available to it and uses the following algorithm:

- (i) FIFO (First In First Out) replacement
- (ii) LRU (Least Recently Used) replacement

(7 marks)



Q6 (a) There are two (2) approaches to handle error for bad sectors. Briefly explain how to deal the bad sectors for each approach.

(4 marks)

(b) On a disk with 1000 cylinders numbers 0 to 999, it takes 1 ms to travel from one track to the next adjacent one. While retrieving data from track 150, the following list of requests has arrived: -

Track Number: 110, 90, 5, 101, 305, 70, 14.

By using following device handler seek strategies:

- (i) FCFS (First Come First Serve)/ FIFO (First in First Out)
- (ii) SSTF (Shortest Service Time Request)
- (iii)SCAN
- (iv)LOOK

Compute the number of tracks and the average number of tracks the disk arm must move to satisfy the requests in the disk queue. Show your work for each strategy.

(12 marks)

(c) In a storage system with conventional magnetic-media disks, several different delays occur when servicing a request. Identify at least **two** (2) of these delays, and comment on their relative contribution to the total delay for servicing a request.

(4 marks)

- END OF QUESTIONS -

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