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Universiti Tun Hussein Onn Malaysia

**UNIVERSITI TUN HUSSEIN ONN MALAYSIA**

**FINAL EXAMINATION  
SEMESTER II  
SESSION 2023/2024**

- COURSE NAME : COMPUTER ARCHITECTURE
- COURSE CODE : DAT 10703
- PROGRAMME CODE : DAT
- EXAMINATION DATE : JULY 2024
- DURATION : 2 HOURS 30 MINUTES
- INSTRUCTIONS :
1. ANSWER ALL QUESTIONS
  2. THIS FINAL EXAMINATION IS CONDUCTED VIA
    - OPEN BOOK
    - CLOSED BOOK
  3. STUDENTS ARE **PROHIBITED** TO CONSULT THEIR OWN MATERIAL OR ANY EXTERNAL RESOURCES DURING THE EXAMINATION CONDUCTED VIA CLOSED BOOK

THIS QUESTION PAPER CONSISTS OF EIGHT (8) PAGES

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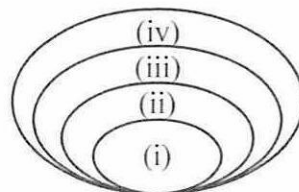
**PART A (20 MARKS)**

Choose the best answer.

- Q1** These devices provide a means of communication between a computer and outer world. They are often referred to as the peripheral devices sometimes.
- (a) Input/ Output (I/O)
  - (b) Storage
  - (c) Compact
  - (d) Drivers
- Q2** Identify which of the following I/O devices does NOT use a block burst data format.
- (a) Keyboard
  - (b) Scanner
  - (c) Printer
  - (d) Magnetic Disk
- Q3** Choose the TRUE statement about I/O devices.
- (a) I/O device does have direct access to the memory unit.
  - (b) Each one of the instructions selects more than one I/O device by number and transfers only a single character by byte.
  - (c) Data transfer between the CPU and I/O devices can be done in five modes.
  - (d) I/O Module allow control of several different I/O devices in parallel.
- Q4** Choose the correct components constitute the number  $4.1 \times 10^3$  in decimal scientific notation, which represents 4100.
- (a) Mantissa of 4.1, base of 100, exponent of 3
  - (b) Mantissa of 4.1, base of 10, exponent of 3
  - (c) Mantissa of 4100, base of 10, exponent of 3
  - (d) Mantissa of 4.1, base of 1000, exponent of 3
- Q5** Choose the correct types of numbers on which computer arithmetic is commonly performed.
- (a) Integer and complex numbers
  - (b) Real and imaginary numbers
  - (c) Floating-point and fixed-point numbers
  - (d) Rational and irrational numbers
- Q6** The sign magnitude representation of -1 is ....
- (a) 0001
  - (b) 1110
  - (c) 1000
  - (d) 1001

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- Q7** The bitwise complement of 0 is ....
- (a) 00000001
  - (b) 10000000
  - (c) 11111111
  - (d) 11111110
- Q8** Select the base of the hexadecimal number system.
- (a) 8
  - (b) 10
  - (c) 16
  - (d) 2
- Q9** Choose conversion of the decimal number 25 to binary.
- (a) 11001
  - (b) 11010
  - (c) 11100
  - (d) 11101
- Q10** Conversion of the decimal number  $0.16_{10}$  to octal is ....
- (a) 0.124
  - (b) 0.246
  - (c) 0.2
  - (d) 0.3
- Q11** Arrange the correct hierarchy of computer languages based on **Figure Q11**.



**Figure Q11** Hierarchy of Computer Languages

- (a) (i) System Hardware, (ii) Assemble Language, (iii) High Level Language, (iv) Machine Language
- (b) (i) High Level Language, (ii) Assemble Language, (iii) Machine Language, (iv) System Hardware
- (c) (i) Machine Language, (ii) High Level Language, (iii) Assemble Language, (iv) System Hardware
- (d) (i) System Hardware, (ii) Machine Language, (iii) Assemble Language, (iv) High Level Language

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- Q12** .... converts the programs written in assembly language into machine instructions.
- (a) Machine compiler
  - (b) Interpreter
  - (c) Assembler
  - (d) Converter
- Q13** Identify the correct the minimum components of an instruction in a CPU.
- (a) Instruction code and memory address
  - (b) Opcode and data register
  - (c) Instruction code (opcode) and operand
  - (d) Memory address and data register
- Q14** Choose the correct term used to describe the encoding of instructions.
- (a) Instruction layout
  - (b) Instruction mapping
  - (c) Instruction format
  - (d) Instruction structure
- Q15** Choose the correct difference between RISC and CISC in terms of instruction format.
- (a) RISC uses variable-length encoding, while CISC uses fixed-length encoding
  - (b) RISC uses fixed-length encoding, while CISC uses variable-length encoding
  - (c) Both RISC and CISC use variable-length encoding
  - (d) Both RISC and CISC use fixed-length encoding
- Q16** Choose the correct category of instructions carries out calculations and includes operations like ADD, SUB, AND, OR, XOR, and SHIFT.
- (a) Input/Output Instructions
  - (b) Control Instructions
  - (c) Arithmetic and Logical Instructions
  - (d) Data Transfer Instructions
- Q17** Choose the correct specifications and format of the Instruction Set Architecture (ISA).
- (a) Only the number of instructions
  - (b) Number of operands, size of the operands, and order of execution
  - (c) Size of the operands and number of instructions
  - (d) Order of execution and number of instructions

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**Q18** Figure Q18 shows an assembly program that adds the values of num1 and num2 together and stores the result back into num1. Identify eax.

```
MOV eax, [num1]
ADD eax, [num2]
MOV [num1], eax
```

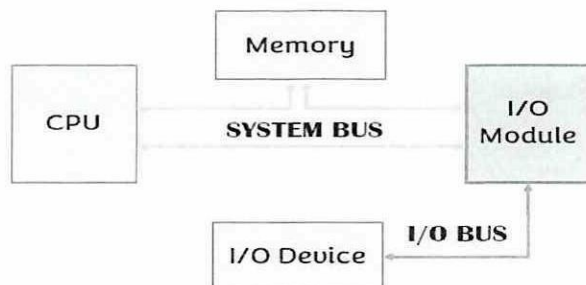
Figure Q18 Assembly Program

- (a) Memory
  - (b) Register
  - (c) Variable
  - (d) Instructions
- Q19** Identify the type of registers primarily used for storing data temporarily for processing and storing results of operations within the CPU.
- (a) General-Purpose Registers
  - (b) Special-Purpose Registers
  - (c) Control Registers
  - (d) Index Registers
- Q20** Choose the register that is designed for a specific task within the CPU and is responsible for holding the memory address being accessed or manipulated.
- (a) Program Counter (PC)
  - (b) Memory Data Register (MDR)
  - (c) Memory Address Register (MAR)
  - (d) Accumulator (ACC)

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**PART B (80 MARKS)**

**Q21** Figure Q21 shows the architecture of input and output. The architecture of input and output involves a coordinated effort between the central processing unit (CPU), memory, and I/O modules to facilitate the seamless flow of data into the system, processing by the CPU, and output to external devices.



**Figure Q21** Architecture of Input and Output

- (a) Explain the process involve between central processing unit (CPU), Memory and I/O Module as illustrated in **Figure Q21**. (4 marks)
- (b) Complete the following comparison **Table Q21** between the three methods of I/O handling: Programmed I/O, Interrupt Initiated I/O, and Direct Memory Access (DMA) based on the provided criteria.

**Table Q21** Comparison of three methods of I/O handling

	Programmed I/O	Interrupt Initiated I/O	Direct Memory Access
Trigger			
Component responsible for Data Transfer			
CPU involvement (Yes/ No)			
CPU busy waiting (Yes / No)			
Direct I/O to memory access (Yes/No)			

(9 marks)

- (c) List the components contained within a DMA controller and describe their roles. (3 marks)

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**Q22** A CPU is an integrated circuit that is responsible for performing arithmetic, logical and I/O operations.

- (a) In a diagram, illustrate the overall architecture of a CPU, including all components. (4 marks)
- (b) Differentiate between the representation of fixed-point numbers and floating-point numbers in computer arithmetic. Provide sample numbers for each. (4 marks)
- (c) Justify the usage of binary number system in digital computers. (2 marks)
- (d) Perform binary addition of 1101 and 0010. (2 marks)
- (e) Express the decimal format of the signed binary number  $(101010)_2$ . State the sign bit. (3 marks)
- (f) By using 2's compliment, illustrate the operation for  $11\ 1100 + (-10\ 1101)$ .
  - (i) Write the steps to perform the operation. (3 marks)
  - (ii) State whether there any overflow or not. (1 mark)

**Q23** A digital computer stores, understands and manipulates information consist of zeros and ones. In computing, hexadecimal or octal number systems being used to represent binary numbers.

- (a) Convert the following hexadecimal numbers into binary numbers:
  - (i)  $6B9_{16}$  (2 marks)
  - (ii)  $6D.3A_{16}$  (2 marks)
- (b) Convert the following binary numbers into decimal numbers:
  - (i)  $11010_2$  (2 marks)
  - (ii)  $101.1010_2$  (3 marks)
- (c) Convert the following real octal numbers to its equivalent hexadecimal numbers:
  - (i)  $536_8$  (4 marks)
  - (ii)  $46.57_8$  (4 marks)
- (d) Convert the following octal number  $364_8$  to its decimal equivalent. (3 marks)

- Q24** (a) Write instructions required to execute equation  $Z=X+Y$  using instruction format includes two operands using Load/Store through registers architecture: (6 marks)
- (b) List the advantages of "Load/Store architecture" practised in Reduced Instant set Computer (RISC). (2 marks)
- (c) Compare between Complex Instruction Set Computer (CISC) and RISC instruction sets in **Table Q24**.

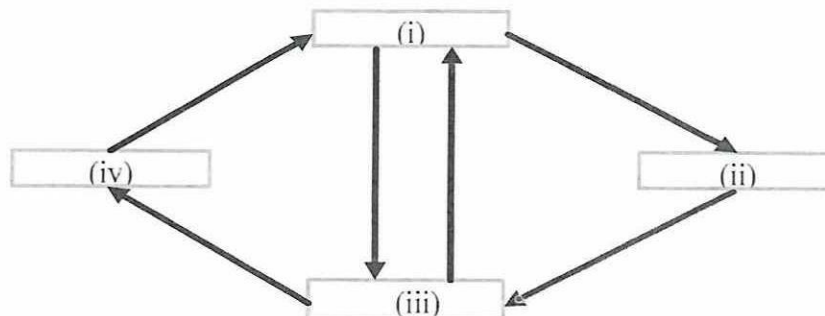
**Table Q24** Comparison Between CISC and RISC

CISC	RISC

(5 marks)

**Q25** **Figure Q25** shows that the four types of the instruction cycle can be decomposed into a sequence of elementary micro-operations.

- (a) Complete the instructions cycle in by naming the cycle (i), (ii),(iii) and (iv).



**Figure Q25** Instruction Cycle

(4 marks)

- (b) Describe each phases of (i), (ii), (iii) and (iv). (4 marks)
- (c) CPU registers serves as temporary storage for immediate access of data and instructions. List **TWO (2)** types of registers and describe their roles in CPU operations. (4 marks)

-END OF QUESTIONS -

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