

UNIVERSITI TUN HUSSEIN ONN MALAYSIA

FINAL EXAMINATION SEMESTER I **SESSION 2022/2023**

COURSE NAME

OBJECT ORIENTED PROGRAMMING

COURSE CODE

: DAT 20303

PROGRAMME CODE : DAT

EXAMINATION DATE : FEBRUARY 2023

DURATION

3 HOURS •

INSTRUCTIONS

1. ANSWER ALL QUESTIONS

2. THIS FINAL EXAMINATION IS

CONDUCTED VIA CLOSED BOOK.

3. STUDENTS ARE **PROHIBITED** TO CONSULT THEIR OWN MATERIAL OR ANY EXTERNAL RESOURCES DURING THE EXAMINATION CONDUCTED VIA

CLOSED BOOK

THIS QUESTION PAPER CONSISTS OF SIX (6) PAGES



SECTION A (7 MARKS)

A p	rogram can execute without the following Object Oriented Concept (OOP) ex
A.	abstraction
B.	class
C.	inheritance
D.	object
Exce	eption described in the following statement represents
Γ	java command line instruction requires .class bytecode file. However, an error
	would be prompt if the expected bytecode file is not found during program load.
A.	ClassNotFoundException
B.	IOException
C.	LinkageError
D.	NoClassDefFoundError
Invo	king method in another program which does not exist would trigger
A.	checked exception
B.	error
C.	runtime error
D.	runtime exception
Acce	essing uninitialized or unassign array element will return
A.	default value of its type
В.	error
C.	null
D.	zero
Arra	ayList cannot be used for data of type
A.	Character
B.	Double
C.	int
D.	String
Pare	nt-child relationship is implemented by
A.	extend
B.	extends
C.	specialisation
D.	generalisation
Men	nbers of a parent class can be inherited by the child class except the
A.	superclass constructor
B.	superclass properties
C.	superclass public data field
	superclass public methods



SECTION B (73 MARKS)

- Q11 (a) Compare between method overriding and method overloading in terms of the following criteria.
 - (i) Types of polymorphism
 - (ii) Speed of execution
 - (iii) Time of method invocation

(6 marks)

- (b) Compare between inheritance and polymorphism in terms of the following criteria.
 - (i) Object Oriented Concept
 - (ii) Affected code structure
 - (iii) Implementation keyword

(6 marks)

(c) List one real life example of a parent-child relationship.

(1 mark)

(d) Convert the answer in Q11(c) into Java code which implements inheritance.

(2 marks)

(e) Explain why the following code generates error.

```
class Parent
{
    String name = "Alice";
    protected void Display()
    {
        System.out.print("I am " +name);
    }
}

public class Polymorphism extends Parent
{
    public static void main (String[] args)
    {
        Parent object = new Polymorphism();
        object.Display();
    }

    @Override
    void Display()
    {
        System.out.print("I am David");
    }
}
```

(2 marks)



Q12 (a) Explain why encapsulation is also known as information hiding. (2 marks)

(b) Determine the class structure involved in the implementation of encapsulation.

(2 marks)

(c) Construct class GPS which encapsulate a string variable location.

(2 marks)

(d) Construct an accessor and mutator for variable in Q12(c).

(4 marks)

(e) Explain why variable location is not a class variable.

(2 marks)

Q13 (a) Compare conventional array against array of object by their type.

(2 marks)

(b) Write a declaration statement for an array of object reference variable obj for Car type with size of 3.

(1 mark)

(c) Initialise three elements for the array of objects with different number of door. Assume that the Car type features int door and a parameterised constructor.

(3 marks)

(d) Construct class car with an integer variable named door as the property.

(2 marks)

(e) Construct a parameterised constructor for class car to initialise the array elements.

(2 marks)

Q14

Upon making a purchase, 7eleven mobile apps rewards registered user with points, vouchers and e-stamps. Accumulated points can be used for cashless payment. Each purchase is recorded in the purchase history. Meanwhile, each point accumulation can be traced back in the point statement. In addition, users can enjoy discount on promotional items using vouchers. On the other hand, e-stamps let user claim free item upon series of purchase on specific item.

(a) Identify actor(s) from the above statement.

(1 mark)



(b) Identify use case(s) from the above statement.

(8 marks)

(c) Sketch a use case diagram using actor(s) from Q14(a) and use case(s) from Q14(b) using correct relationship.

(15 marks)

```
Q15
```

```
class Methods
{
    double bmi, weight, height;

    public static void main(String[] args)
    {
        Methods obj = new Methods();

        obj.weight = 45.3;
        obj.height = 1.52;
        obj.bmi = obj.weight/(obj.height*obj.height);

        System.out.println(" The calculated BMI is " + (int)obj.bmi);
        System.out.print(" This BMI in normal range");
    }
}
```

(a) Identify instance in the above program.

(1 mark)

(b) Identify instance variable(s) in the above program.

(3 marks)

(c) Identify type of constructor in the above program.

(1 mark)

(d) Change the above program into smaller module.

(5 marks)

SECTION C (20 MARKS)

Q16 Write a program that:

- i) Add three scores (53.1, 72.3, 90.4) to an ArrayList.
- ii) Total up the score, calculate and print the average score.

The program consists of the following methods:

- (a) main()
 - (i) invoke addList().
 - (ii) invoke countAve().

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- (b) addList()
 - (i) insert the three scores into the ArrayList.
- (c) countAve()
 - (i) total up the three scores using for loop.
 - (ii) prompt the average score on the console output.

Sample output is as below.

Average score is 71.93

(20 marks)

-END OF QUESTIONS -

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